Subject: Renx help

Posted by Gen_Blacky on Sun, 07 Oct 2007 22:59:46 GMT

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Does Renx have a measuring tool?

Can you use a line tool and make objects?

how do you cut out shapes in a object?

Can u make an object arc a certain degrees?

Subject: Re: Renx help

Posted by Ethenal on Mon, 08 Oct 2007 01:41:31 GMT

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You remind me of SSnipe/joe<NumbersHere>.

Subject: Re: Renx help

Posted by IronWarrior on Mon, 08 Oct 2007 03:20:15 GMT

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Ethenal wrote on Sun, 07 October 2007 20:41You remind me of SSnipe/joe<NumbersHere>.

Everyone has to learn somewhere, learning from others, ie asking people here is the best way then trying to learn by yourself or form some crap guide.

Subject: Re: Renx help

Posted by R315r4z0r on Mon, 08 Oct 2007 13:09:25 GMT

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IronWarrior wrote on Sun, 07 October 2007 23:20Ethenal wrote on Sun, 07 October 2007 20:41You remind me of SSnipe/joe<NumbersHere>.

Everyone has to learn somewhere, learning from others, ie asking people here is the best way then trying to learn by yourself or form some crap guide.

Like I did.

Subject: Re: Renx help

Posted by crazfulla on Sat, 13 Oct 2007 19:17:15 GMT

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razorblade001 wrote on Mon, 08 October 2007 08:09IronWarrior wrote on Sun, 07 October 2007 23:20Ethenal wrote on Sun. 07 October 2007 20:41You remind me of SSnipe/joe<NumbersHere>.

Everyone has to learn somewhere, learning from others, ie asking people here is the best way then trying to learn by yourself or form some crap guide.

Like I did.

Trial and error FTW

Subject: Re: Renx help

Posted by Veyrdite on Sun, 14 Oct 2007 08:49:50 GMT

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All that you listed can be done in gmax/renx.

Subject: Re: Renx help

Posted by Gen_Blacky on Sun, 14 Oct 2007 17:30:20 GMT

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i found that out

Subject: Re: Renx help

Posted by Ethenal on Tue, 16 Oct 2007 22:03:45 GMT

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Trial and error is the best IMO, because you learn it on your own, and often end up learning other things on the way there. And just for the record, I said that not only because of the amount of questions he asks, but his grammar as well.