Subject: F*cking NR Posted by mrãçÄ·z

on Sat, 06 Oct 2007 22:47:02 GMT

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today NR restarted (it was 0'o clock... then if NR loaded it sayed: "Corrupted nrconfig.ini -Radar" then i redownloaded nr and putted from the new NR the nrconfig.ini in my old 1 and still the error appears !!! how can i fix it?

Subject: Re: F*cking NR

Posted by cmatt42 on Sat, 06 Oct 2007 23:08:45 GMT

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http://www.aohost.co.uk

Subject: Re: F*cking NR

Posted by Zion on Sun, 07 Oct 2007 01:15:16 GMT

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Yeah, you can fix it, by going to their forums.

Subject: Re: F*cking NR

Posted by Viking on Sun, 07 Oct 2007 03:08:16 GMT

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Why do they come to us with all of their problems?

Subject: Re: F*cking NR

Posted by Nightma12 on Sun, 07 Oct 2007 07:51:37 GMT

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Erm, version?

Subject: Re: F*cking NR

Posted by Starbuzz on Sun, 07 Oct 2007 08:36:25 GMT

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Yeah, NR is bad.

Subject: Re: F*cking NR Posted by mrãç÷z

on Sun, 07 Oct 2007 10:02:03 GMT

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The newest (- -)

Subject: Re: F*cking NR

Posted by Zion on Sun, 07 Oct 2007 11:24:30 GMT

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Starbuzz wrote on Sun, 07 October 2007 09:36Yeah, NR is bad.

U WANT I WRUGHT THIS

Subject: Re: F*cking NR

Posted by Carrierll on Sun, 07 Oct 2007 11:29:24 GMT

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Please, don't make me...

Subject: Re: F*cking NR

Posted by Lone0001 on Sun, 07 Oct 2007 15:36:11 GMT

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Starbuzz wrote on Sun, 07 October 2007 03:36Yeah, NR is bad.

Agreed There

BR

Subject: Re: F*cking NR

Posted by Zion on Šun, 07 Oct 2007 15:37:29 GMT

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STARBUZZ, U AR NOT JUST A BIG HATER IT IS U THE BIG HEAD JUST U HATE NR FUCK U BIG HATER UR HATE IS BAD U WANT I WRUGHT THIS THE HATES IS BAD HEY IS 1 YEAR UR PROMESS U LIEK NR AND IS DONT JUST CARRIERII I TELL IT ALL REPLAYER IN THIS FORUMS, I DESLIKE U

That was fun ^_^

Subject: Re: F*cking NR

Posted by Carrierll on Sun, 07 Oct 2007 16:09:56 GMT

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Why am I mentioned?

Subject: Re: F*cking NR

Posted by Zion on Mon, 08 Oct 2007 01:33:58 GMT

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Because those keys just happened to be in the way when i moved my fingers over the keyboard.

Subject: Re: F*cking NR

Posted by Starbuzz on Mon, 08 Oct 2007 03:53:54 GMT

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hahahahahahahahaha!!!!!!!!!!!

Subject: Re: F*cking NR

Posted by Carrierll on Mon, 08 Oct 2007 06:47:56 GMT

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The Merovingian wrote on Mon, 08 October 2007 02:33Because those keys just happened to be in the way when i moved my fingers over the keyboard.

Merovingian sucks.

Sorry, I'm half asleep and that's what I accidentally typed.

Subject: Re: F*cking NR

Posted by Zion on Mon, 08 Oct 2007 11:22:34 GMT

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See... Isn't it really bizar when keys just magically move under your fingers when you roll them over your keyboard?

Also, who's Merovingian?

Subject: Re: F*cking NR

Posted by Oblivion165 on Mon, 08 Oct 2007 12:35:42 GMT

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Merovirgin*

Subject: Re: F*cking NR

Posted by Ryu on Mon, 08 Oct 2007 12:52:49 GMT

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Oblivion165 wrote on Mon, 08 October 2007 07:35Merovirgin*

Oh, That is OWNED! on so many levels.

Subject: Re: F*cking NR

Posted by Nightma12 on Mon, 08 Oct 2007 15:27:07 GMT

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'the latest'

What version do you deem as 'latest'....

Basically NR is unable to read the Radar from your svrcfg_cnc.ini (i know it says nrconfig.ini, but that is a known bug) go open up your svrcfg_cnc.ini and check what the radar is set to, it must be 0, 1 or 2 otherwise both the FDS and NR will not accept it.

Subject: Re: F*cking NR

Posted by Zion on Mon, 08 Oct 2007 16:34:19 GMT

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Oblivion165 wrote on Mon, 08 October 2007 13:35Merovirgin*

Well, atleast it's better than the names i get called in #apathbeyond, IE: Furryvirgin or Merofurgian...

Subject: Re: F*cking NR

Posted by mrA£A§A·z on Mon, 08 Oct 2007 19:50:16 GMT

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wow thx to NR i only have

[Settings]

MapName02=C&C_Complex.mix

MapName03=C&C_Walls.mix

MapName=C&C_Hourglass.mix

MapName00=C&C_Hourglass.mix

MapName01=C&C_Islands.mix

bGameTitle=WitteFucks Server Sucks

MapName04=C&C_Hourglass.mix

MapName05=

MapName06=

TimeLimitMinutes=0

in my svrcfg_cnc.ini

Subject: Re: F*cking NR

Posted by Ethenal on Mon, 08 Oct 2007 21:26:08 GMT

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Moral of the story: BRenBot > All.

Subject: Re: F*cking NR

Posted by Nightma12 on Tue, 09 Oct 2007 14:10:37 GMT

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and thats NRs fault?

Your the only person to ever have that problem..

Also i would appreciate it if people wouldnt spam this topic with Crap about BR, etc

Subject: Re: F*cking NR

Posted by zillia on Tue, 09 Oct 2007 18:08:30 GMT

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Ethenal wrote on Mon, 08 October 2007 16:26Moral of the story: BRenBot > All.

Agreed Just [BR] NR = Crap, very simple.

Subject: Re: F*cking NR

Posted by Carrierll on Tue, 09 Oct 2007 18:42:39 GMT

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Next time anyone posts anything about NR being crap, I'll feel free to say the same about your own first program. Ok?

Grow up. Be nice.

Subject: Re: F*cking NR

Posted by Blazer on Tue, 09 Oct 2007 18:50:59 GMT

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Hey guys give Nightma a break...he's trying to help someone out. The best suggestion was giving they guy the URL to the NR forums.

Subject: Re: F*cking NR

Posted by Nightma12 on Tue, 09 Oct 2007 19:50:29 GMT

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Yea, thanks blazer.

and MadRockz, i dont see how NR could cause the ini file to lose half of the data, all NR does it uses a kernel32.dll function to read/write from the ini file. And useing those paticuler functions there is no way to remove the lines from the file, rather it would blank them out.

I doubt this will help but is there anything in your debug.txt file that is dated near the time of the restart?

Subject: Re: F*cking NR

Posted by Jerad2142 on Tue, 09 Oct 2007 20:26:00 GMT

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The Merovingian wrote on Sun, 07 October 2007 09:37STARBUZZ, U AR NOT JUST A BIG HATER IT IS U THE BIG HEAD JUST U HATE NR FUCK U BIG HATER UR HATE IS BAD U WANT I WRUGHT THIS THE HATES IS BAD HEY IS 1 YEAR UR PROMESS U LIEK NR AND IS DONT JUST CARRIERII I TELL IT ALL REPLAYER IN THIS FORUMS. I DESLIKE U

NO! NOT... MORE... *Collapses onto the floor crying from its horrible accuracy, and then bursts out laughing* that owns so many people.

Subject: Re: F*cking NR

Posted by Ethenal on Tue, 09 Oct 2007 21:44:36 GMT

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It was just an opinion, I've used NR and don't have a problem with it.

Subject: Re: F*cking NR Posted by mrãç÷z

on Wed, 10 Oct 2007 13:59:32 GMT

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a long time ago i made a backup from my server.ini's objects.aow files etc. i copyed them into my server and it works now...