
Subject: I heard....

Posted by [GsXr1400](#) on Tue, 02 Oct 2007 15:50:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

RGH is finally blocked from RG? true? false?

Subject: Re: I heard....

Posted by [AoBfrost](#) on Tue, 02 Oct 2007 15:54:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

I wouldnt talk about cheats on this forum, but yes and no, yes it is, but then 0x90 will just come out with another nub version for people to use and act like their so 1337.

Subject: Re: I heard....

Posted by [GsXr1400](#) on Tue, 02 Oct 2007 16:06:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

they said ox90 said he would stop? but mind you he could teach some 1,, lol

Subject: Re: I heard....

Posted by [AoBfrost](#) on Tue, 02 Oct 2007 16:10:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Teach you what? making hax? no, and if 0x90 did stop, someone else would get do it.

Subject: Re: I heard....

Posted by [luv2pb](#) on Tue, 02 Oct 2007 17:10:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

You need to get your facts straight before you answer the question. 0x90 promised to stop hooking into Renguard. He has stuck to word. He has used abother method to "bypass" it. There is a working version out but it is difficult to use and has limitations. Your average n00b will not be able to get it working.

Subject: Re: I heard....

Posted by [GsXr1400](#) on Tue, 02 Oct 2007 18:15:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

who cares about average n00bs? even when they usethat shit they get owned. Im just worried all these people gettin real good in cw,cc because of that shitty cheat that can be turned of and on?

ox90 is a faggot end of.

Subject: Re: I heard....

Posted by [AoBfrost](#) on Tue, 02 Oct 2007 18:23:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

I was in a clanwar where some clan I never heard of played us, volcano, we had 250 creds, then there they come with flamers and own our base....how? hax

Subject: Re: I heard....

Posted by [luv2pb](#) on Tue, 02 Oct 2007 19:54:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

It can not be turned on and off. It has to be loaded with Renegade. Aobfrost, fucking read then post.

Subject: Re: I heard....

Posted by [Goztow](#) on Tue, 02 Oct 2007 20:58:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

luv2pb wrote on Tue, 02 October 2007 21:54It can not be turned on and off. It has to be loaded with Renegade. Aobfrost, fucking read then post.

Ghostshaw confirmed me that it can still be turned off in-game.

Subject: Re: I heard....

Posted by [DutchNeon](#) on Tue, 02 Oct 2007 21:38:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well yes, you can turn it off and on.

It might be a cheat which possible ruin some gameplay, its a rilly good scripted thing, although it is a cheat. The script is rilly well created and thus shows 0x90 has skills in scripting .

Subject: Re: I heard....

Posted by [Caveman](#) on Tue, 02 Oct 2007 21:41:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Tue, 02 October 2007 21:58luv2pb wrote on Tue, 02 October 2007 21:54It can not be turned on and off. It has to be loaded with Renegade. Aobfrost, fucking read then post.

Ghostshaw confirmed me that it can still be turned off in-game.

osnap! lol.

Subject: Re: I heard....

Posted by [Tunaman](#) on Tue, 02 Oct 2007 21:56:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Tue, 02 October 2007 14:23I was in a clanwar where some clan I never heard of played us, volcano, we had 250 creds, then there they come with flamers and own our base....how? hax

Imfao

Subject: Re: I heard....

Posted by [AoBfrost](#) on Tue, 02 Oct 2007 22:54:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Tue, 02 October 2007 16:58luv2pb wrote on Tue, 02 October 2007 21:54It can not be turned on and off. It has to be loaded with Renegade. Aobfrost, fucking read then post. Ghostshaw confirmed me that it can still be turned off in-game.

I really doubt 0x90 would remove the turn off feature for a update, I've tested people and I know from 1.3.3 it can still be turned off, Aimbots are always the hardest to test for and take a long time, but I did catch someone using 1.3.3 and can confirm it does turn on and off.
