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Subject: Vista vs Renegade Sound Driver Listing  
Posted by [Jerad2142](#) on Sun, 30 Sep 2007 22:59:29 GMT  
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Okay, I installed Vista last week and now the only driver that is listed is Miles Fast 2D Positional Audio. I don't suppose there is any way to get into some of the other drivers and use them instead (as this one sucks). I do remember that there was a WWConfig file that was able to get a much larger video drivers listing, but I don't know if it did anything with the sound drivers listing.

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Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [danpaul88](#) on Sun, 30 Sep 2007 23:00:54 GMT  
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You could try running the config tool in admin mode, it might need admin privileges to scan your hardware to determine which drivers you are able to use.

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Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [Jerad2142](#) on Mon, 01 Oct 2007 00:26:51 GMT  
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Just tried it and no it didn't work. It was a good idea though, and I thought it might work. But yah it didn't, so if anyone has any other ideas feel free.

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Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [Cat998](#) on Mon, 01 Oct 2007 13:14:18 GMT  
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Jerad Gray wrote on Mon, 01 October 2007 00:59Okay, I installed Vista last week and now the only driver that is listed is Miles Fast 2D Positional Audio. I don't suppose there is any way to get into some of the other drivers and use them instead (as this one sucks). I do remember that there was a WWConfig file that was able to get a much larger video drivers listing, but I don't know if it did anything with the sound drivers listing.

You could try to disable this sound device in the hardware manager and look if it still displays it in the WWConfig tool.

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Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [JPNOD](#) on Mon, 01 Oct 2007 17:06:09 GMT  
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Was the audio driver already installed when you installed Vista?

Or did you have to install the audio driver manually?

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Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [Jerad2142](#) on Tue, 02 Oct 2007 13:19:27 GMT  
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JPNOD wrote on Mon, 01 October 2007 11:06Was the audio driver already installed when you installed Vista?

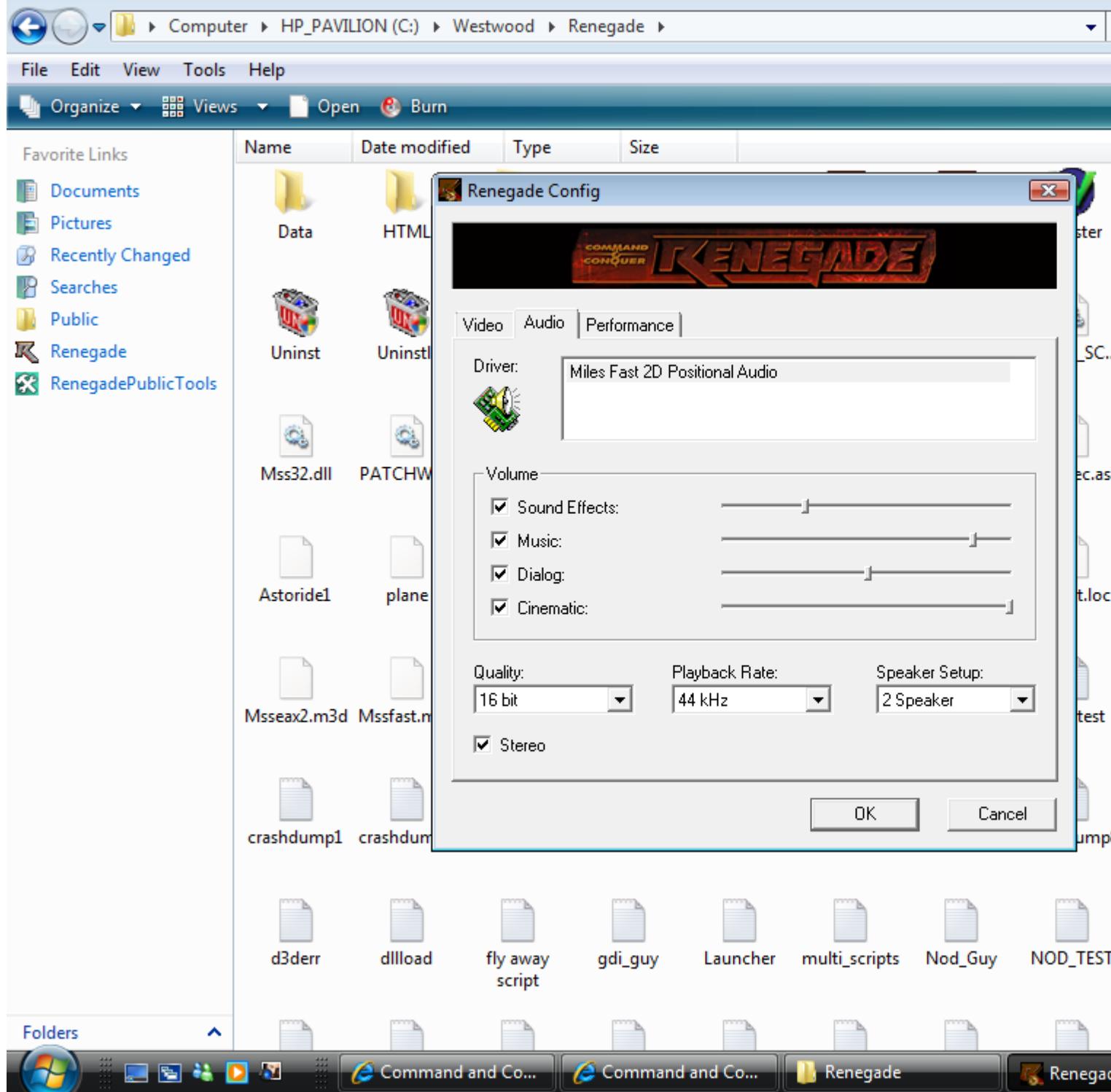
Or did you have to install the audio driver manually?

Had to install it manually, but I have always had at least the EAX (1 & 2) listed and stuff, I also had to install the sound driver on XP and it worked there.

There use to be 5 drivers listed there.

#### File Attachments

1) [sound drivers listing.png](#), downloaded 519 times



Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [YSLMuffins](#) on Wed, 03 Oct 2007 00:58:26 GMT

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## Creative Alchemy

Search the Creative forums for Alchemy--if you have an Audigy card, there should be a beta free version of Alchemy somewhere on the forums. Alchemy should be free for X-Fi.

Well, this is assuming that you have a Creative sound card...

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**Subject: Re: Vista vs Renegade Sound Driver Listing**  
Posted by [Blazer](#) on Wed, 03 Oct 2007 01:01:06 GMT

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I'm lucky in that I am one of the apparently few people who have had ZERO problems with Vista. Even Renguard 1.03 w/ SVKP worked fine for me. I'm thinking of going to Vista 64bit so I can finally use all of my 4GB of RAM.

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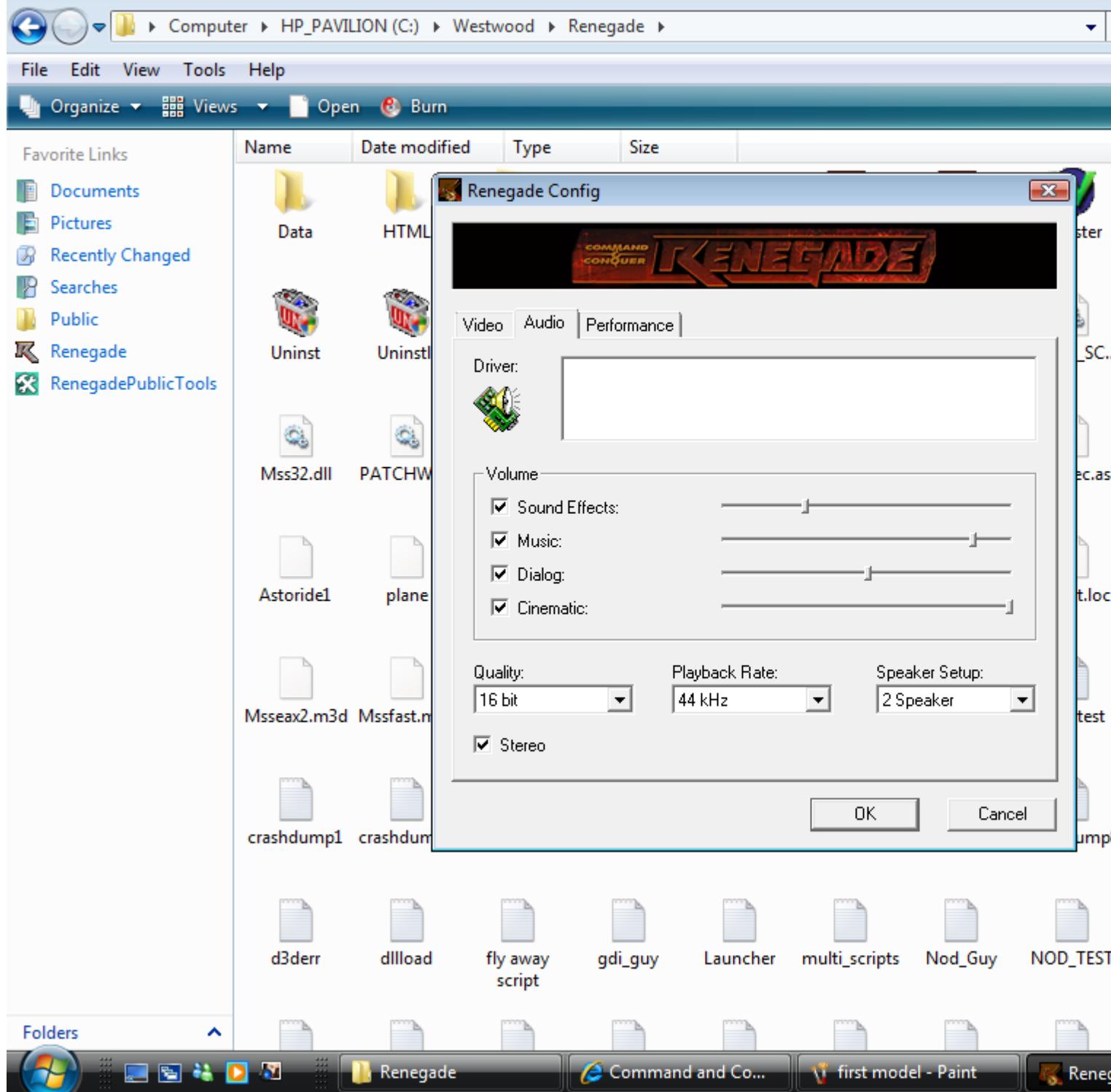
**Subject: Re: Vista vs Renegade Sound Driver Listing**  
Posted by [Jerad2142](#) on Wed, 03 Oct 2007 01:34:51 GMT

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Ah well, I guess I will go back to the original driver. But if anyone finds out any other things that might do it let me know.

### File Attachments

1) [opps.png](#), downloaded 492 times



Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [YSLMuffins](#) on Wed, 03 Oct 2007 02:24:56 GMT

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The mechanism for Directsound 3D in Vista was removed, which is what Renegade and many other games use for 3D sound. What kind of sound card do you have?

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**Subject: Re: Vista vs Renegade Sound Driver Listing**

Posted by [zillia](#) on Wed, 03 Oct 2007 02:38:20 GMT

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Blazer wrote on Tue, 02 October 2007 20:01 I'm lucky in that I am one of the apparently few people who have had ZERO problems with Vista. Even Renguard 1.03 w/ SVKP worked fine for me. I'm thinking of going to Vista 64bit so I can finally use all of my 4GB of RAM.

Ditto!

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**Subject: Re: Vista vs Renegade Sound Driver Listing**

Posted by [Jerad2142](#) on Wed, 03 Oct 2007 03:15:44 GMT

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YSLMuffins wrote on Tue, 02 October 2007 20:24 The mechanism for Directsound 3D in Vista was removed, which is what Renegade and many other games use for 3D sound. What kind of sound card do you have?

Sound Blaster X-Fi ProGammer

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**Subject: Re: Vista vs Renegade Sound Driver Listing**

Posted by [YSLMuffins](#) on Wed, 03 Oct 2007 03:28:00 GMT

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You need the Alchemy program--it's a free software update here. I don't think a direct link will work, so pick your soundcard and download the Alchemy update. You need to place a .dll and an .ini file in the Rengade directory that's included in the Alchemy download, and you'll have to tweak a few settings, but it will work. Alchemy rewraps all the Directsound calls to OpenAL for Direct3D games like Renegade.

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**Subject: Re: Vista vs Renegade Sound Driver Listing**

Posted by [Jerad2142](#) on Wed, 03 Oct 2007 12:40:01 GMT

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YSLMuffins wrote on Tue, 02 October 2007 21:28 You need the Alchemy program--it's a free software update here. I don't think a direct link will work, so pick your soundcard and download the Alchemy update. You need to place a .dll and an .ini file in the Rengade directory that's included in the Alchemy download, and you'll have to tweak a few settings, but it will work. Alchemy rewraps all the Directsound calls to OpenAL for Direct3D games like Renegade.

\*blushes\* Oh geese, that's where I have been downloading my sound card driver from the beginning (because I did not have the cd). I was assuming all the software was just the same stuff I got on my cd at home. Obviously I was wrong.  
Now I will install it and tell you guys if it all works.

-----10 min later-----

This has to be one of the best sites for getting help with anything computer related.

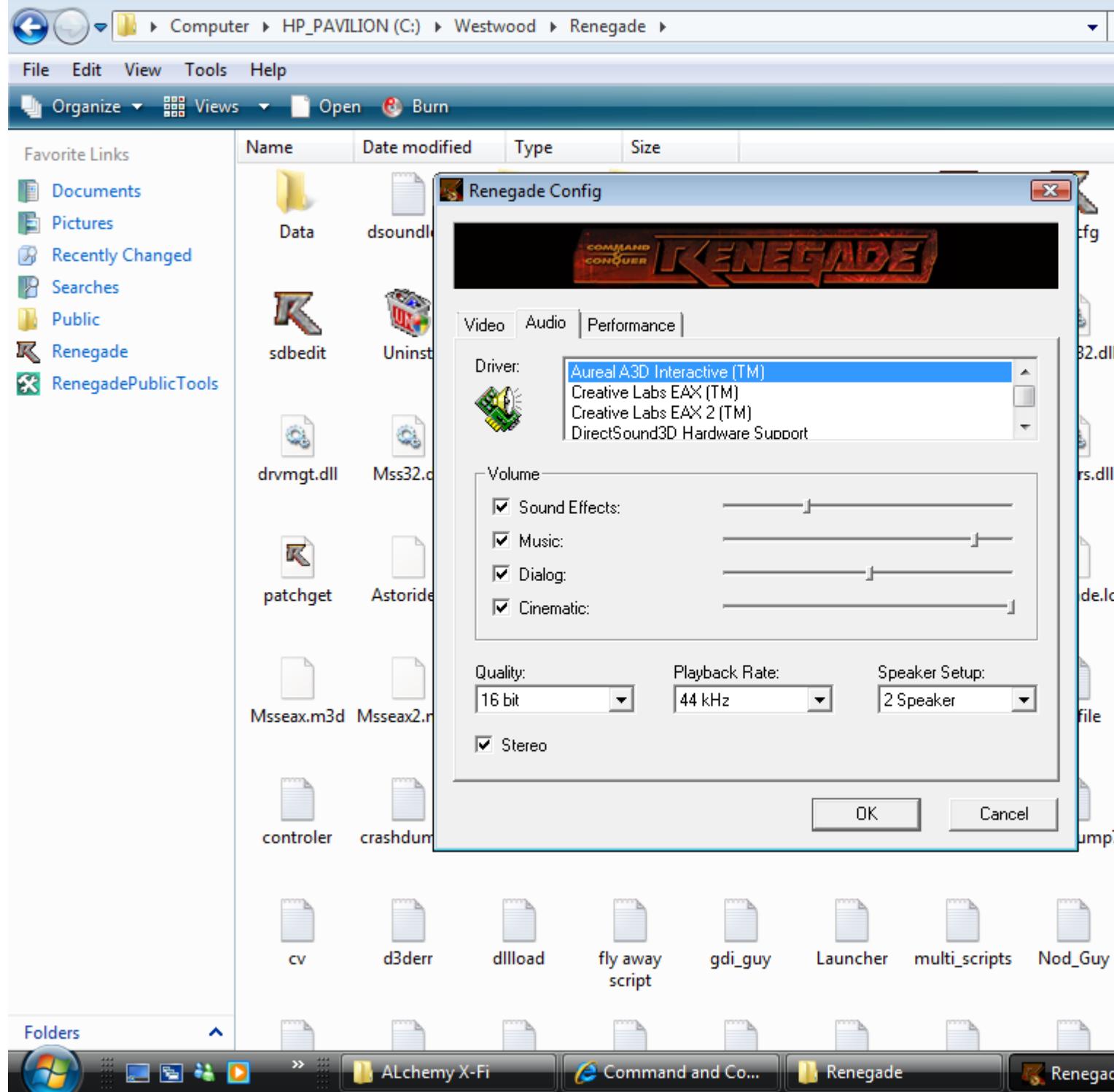
Oh ya, and if anyone else has any problems with this type of deal you will have to put dsound.dll and ALchemy.ini (two files shown below) into the renegade directory.

Thanks for the help YSLMuffins, and everyone else that at least through some ideas out.

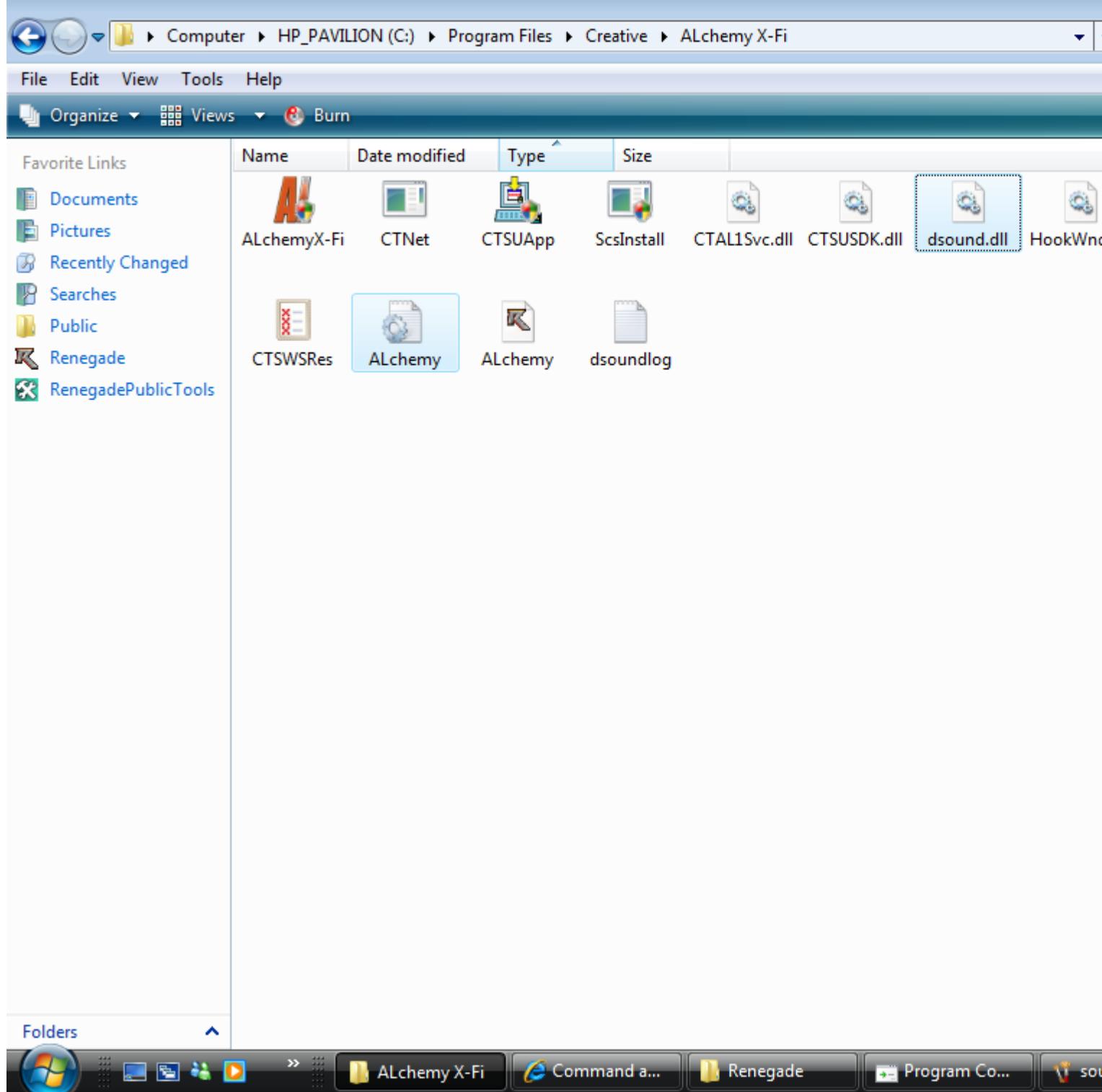
#### File Attachments

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- 1) [sounddrivers.png](#), downloaded 470 times



2) [files.png](#), downloaded 452 times



Subject: Re: Vista vs Renegade Sound Driver Listing  
Posted by [YSLMuffins](#) on Thu, 04 Oct 2007 00:16:34 GMT

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Glad you got it to work. This is pretty much what you'll have to do for other games that use Direct3D if you have Vista.

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