Subject: Why do you need an FDS to host?
Posted by Veyrdite on Fri, 21 Sep 2007 07:42:53 GMT
View Forum Message <> Reply to Message

Can't you just press the "Host game" button while on the advanced listings?

Subject: Re: Why do you need an FDS to host?
Posted by Cat998 on Fri, 21 Sep 2007 09:09:55 GMT
View Forum Message <> Reply to Message

Yes ?

Subject: Re: Why do you need an FDS to host?
Posted by Goztow on Fri, 21 Sep 2007 09:52:48 GMT
View Forum Message <> Reply to Message

Yes, you can. A FDS just gives much more possibilities.

Subject: Re: Why do you need an FDS to host?
Posted by CarrierII on Fri, 21 Sep 2007 12:19:58 GMT
View Forum Message <> Reply to Message

SSAOW (Now SSGM) only works with the FDS, as do many other patches, it also is more resource effective (well... Renegade... just... whatever..) etc.

Subject: Re: Why do you need an FDS to host?
Posted by Veyrdite on Fri, 21 Sep 2007 23:23:24 GMT
View Forum Message <> Reply to Message

Oh. I'm guessing it better suits the job (web transfer and handling wise)?

Originally i thought that Renegade had another bug on my computer.

Subject: Re: Why do you need an FDS to host?
Posted by light on Sat, 22 Sep 2007 00:14:09 GMT
View Forum Message <> Reply to Message

If you click "Host Game" then you have to be playing in that game.

The FDS is for servers, where there isn't a person sitting at the actual PC. If allows more options

---

and modifications than the simple "Host Game" option in Renegade.

Subject: Re: Why do you need an FDS to host?
Posted by Cat998 on Sun, 23 Sep 2007 00:42:41 GMT
View Forum Message <> Reply to Message

light wrote on Sat, 22 September 2007 02:14If you click "Host Game" then you have to be playing in that game.

No, you can also enable "Dedicated" in your Renegade, then you don't play.