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Subject: Invisible Walls!

Posted by [mrÅ£ÄŞÄ-z](#) on Mon, 10 Sep 2007 15:23:03 GMT

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Hey guys how can i delet the invisible walls on the the normall maps?

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Subject: Re: Invisible Walls!

Posted by [Zion](#) on Mon, 10 Sep 2007 16:46:34 GMT

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If you mean the collision blockers, you can't. They're part of the map and you have to delete them in renx and re-export, which isn't serverside.

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Subject: Re: Invisible Walls!

Posted by [SWNight](#) on Mon, 10 Sep 2007 17:00:05 GMT

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You can! Make the terrain selectable, click on it, press Delete  
(Then you gotta use the .lsd! IT WILL ONLY CRASH ON SOME MAPS!!! NOT EVERY ONE!

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Subject: Re: Invisible Walls!

Posted by [mrÅ£ÄŞÄ-z](#) on Mon, 10 Sep 2007 17:16:30 GMT

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how u make the terrain selectable?

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Subject: Re: Invisible Walls!

Posted by [Zion](#) on Mon, 10 Sep 2007 21:50:27 GMT

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Menu bar, i think it's view?

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Subject: Re: Invisible Walls!

Posted by [Veyrdite](#) on Fri, 14 Sep 2007 07:06:26 GMT

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!vote edit bar

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