
Subject: invisible Blocking object serverside
Posted by [Gen_Blacky](#) on Sat, 08 Sep 2007 04:36:38 GMT
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Whats an invisible object that i can use as a blocker that is server side ?.

Subject: Re: invisible Blocking object serverside
Posted by [Veyrdite](#) on Sat, 08 Sep 2007 05:30:54 GMT
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objects\simple\large_blocker

If you've used that for another reason theres the smaller blockers under it you can change the w3d of and under the mission specific most of the groups have blockers (placeholders)

Subject: Re: invisible Blocking object serverside
Posted by [Gen_Blacky](#) on Sat, 08 Sep 2007 09:10:57 GMT
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those are see able in a server side server

Subject: Re: invisible Blocking object serverside
Posted by [Sn1per74*](#) on Sat, 08 Sep 2007 13:18:11 GMT
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Small_Blocker I believe its called. Should be under Large_blocker, it will look like a green box that has some lettering on it.

Subject: Re: invisible Blocking object serverside
Posted by [Gen_Blacky](#) on Sat, 08 Sep 2007 16:27:20 GMT
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That dose not block infantry

Subject: Re: invisible Blocking object serverside
Posted by [mr£ÄŞÄ-z](#) on Sat, 08 Sep 2007 16:56:36 GMT
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Objects-->Simple-->DSAPO--> Simple_Sydney_SandM_Machine now change model to null.w3d
u can shoot throught it and walk throught it.

Subject: Re: invisible Blocking object serverside
Posted by [Gen_Blacky](#) on Sat, 08 Sep 2007 17:17:08 GMT
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i don't want them to walk through it

Subject: Re: invisible Blocking object serverside
Posted by [mr£Ä\\$Ä-z](#) on Sat, 08 Sep 2007 18:15:21 GMT
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sorry i mean U CAN'T Shoot and walk throught it! sorry
