
Subject: Renegade Launcher

Posted by [slavik262](#) on Fri, 31 Aug 2007 17:02:42 GMT

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I would like to introduce the next-generation of IP connection programs for cnc Renegade. Renegade Launcher is similar to RenegadeIP and connects to any Renegade (or Renegade mod) server, but has several more features.

1. Renegade Launcher supports multiple user profiles, so you can save user information for several people, or alternatively, for Renegade and any mods you may have (see screenshot).
2. Renegade Launcher saves server IP addresses and ports in individual files, making it easier than ever to share server addresses between friends
3. For those of you who frequently start several other programs with Renegade (mIRC, Teamspeak, etc.), Renegade Launcher can launch up to 100 additional programs with Renegade when you click the launch button. Simply enter each program's name and find the executable on the hard drive, and Renegade Launcher will do the rest. Renegade Launcher saves the program list with each profile so that your programs will automatically be launched once you configure it initially.

The Renegade Launcher can be downloaded at my FileFront account from this link:

<http://files.filefront.com/Renegade+Launcher/;8446878;/fileinfo.html>

Renegade Launcher requires the Microsoft .NET framework 2.0.

[Download it Here](#) for computers with x86 architecture (most computers)

[Download it Here](#) for 64-bit machines.

Please send any comments or concerns to me through these forums, or email me at slavik262@gmail.com

Thank you.

Subject: Re: Renegade Launcher

Posted by [trooprm02](#) on Fri, 31 Aug 2007 17:33:22 GMT

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Nice, good work. I think your tool will be big with GSA players and people who use RenIP

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Fri, 31 Aug 2007 17:39:17 GMT
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Thanks. I just noticed it only hyperlinked half of the address.

Download it here

Subject: Re: Renegade Launcher
Posted by [Ryu](#) on Fri, 31 Aug 2007 17:48:57 GMT
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Nice work!

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Fri, 31 Aug 2007 18:26:55 GMT
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Thank you.

Quick correction: The second .NET link is for x64 machines.

Subject: Re: Renegade Launcher
Posted by [crazfulla](#) on Sat, 01 Sep 2007 08:29:36 GMT
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trooprm02 wrote on Fri, 31 August 2007 12:33Nice, good work. I think your tool will be big with GSA players and people who use RenIP
Yes perhaps you should consider using it?

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Sat, 01 Sep 2007 12:51:10 GMT
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Post on rencom, plz http://www.renegadeforums.com/index.php?t=post&frm_id=45&rid=8 <- use this link, ignore the error after u posted.

Subject: Re: Renegade Launcher
Posted by [IronWarrior](#) on Sat, 01 Sep 2007 20:58:08 GMT
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Awsome, I'll like this.

I added it to Game-Maps.NET you can now download the file at this location, Renegade Launcher.

Good work.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Sun, 02 Sep 2007 00:11:12 GMT
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Thanks for hosting it. Nice to see it's getting a decent reception. I will possibly be working with Dante from the cnc Reborn staff on the next version. He's offered some interesting ideas using XML.

Subject: Re: Renegade Launcher
Posted by [Canadacdn](#) on Sun, 02 Sep 2007 00:30:21 GMT
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I need to make a weapon in Renegade that actually launches boxes of C&C Renegade.

Subject: Re: Renegade Launcher
Posted by [Nightma12](#) on Sun, 02 Sep 2007 01:15:01 GMT
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now add something to make sure the nick that they join on really is there nick.....

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Sun, 02 Sep 2007 01:37:08 GMT
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Nightma12 wrote on Sat, 01 September 2007 20:15now add something to make sure the nick that they join on really is there nick.....

The only way to do that is to register yourself on IRC with the bot.

Subject: Re: Renegade Launcher
Posted by [EvilWhiteDragon](#) on Sun, 02 Sep 2007 08:58:07 GMT
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slavik262 wrote on Sun, 02 September 2007 03:37Nightma12 wrote on Sat, 01 September 2007 20:15now add something to make sure the nick that they join on really is there nick.....

The only way to do that is to register yourself on IRC with the bot.

No, just block DC or password DC

But still, I am not a fan of this kind of stuff because it makes it yet again easier for noobcheaters to direct connect. This one even allows you to make a list of servers etc.

But, at least, it didn't include a default list.

Subject: Re: Renegade Launcher

Posted by [Goztow](#) on Sun, 02 Sep 2007 10:24:57 GMT

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I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

Subject: Re: Renegade Launcher

Posted by [EvilWhiteDragon](#) on Sun, 02 Sep 2007 11:46:36 GMT

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Goztow wrote on Sun, 02 September 2007 12:24I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

We even have had someone complaining he could not connect to our server when he was using DC We don't trust ppl who apparently do know how to get the server ip and port and stuff by WOL, but still need to use directconnect.

That's why StealthEye made it so that you need a password for direct connect.

Subject: Re: Renegade Launcher

Posted by [IronWarrior](#) on Sun, 02 Sep 2007 12:03:09 GMT

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EvilWhiteDragon wrote on Sun, 02 September 2007 06:46Goztow wrote on Sun, 02 September 2007 12:24I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

We even have had someone complaining he could not connect to our server when he was using DC We don't trust ppl who apparently do know how to get the server ip and port and stuff by WOL, but still need to use directconnect.

That's why StealthEye made it so that you need a password for direct connect.

Would you be kind enough to release that to server owners please?, I would love to add the password for direct joiners to the MP servers or a option to block DC users.

Subject: Re: Renegade Launcher

Posted by [EvilWhiteDragon](#) on Sun, 02 Sep 2007 14:18:14 GMT

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IronWarrior wrote on Sun, 02 September 2007 14:03EvilWhiteDragon wrote on Sun, 02 September 2007 06:46Goztow wrote on Sun, 02 September 2007 12:24I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

We even have had someone complaining he could not connect to our server when he was using DC We don't trust ppl who apparently do know how to get the server ip and port and stuff by WOL, but still need to use directconnect.

That's why StealthEye made it so that you need a password for direct connect.

Would you be kind enough to release that to server owners please?, I would love to add the password for direct joiners to the MP servers or a option to block DC users.

We are planning to including it in some other piece of software we will be releasing, as that will need it anyway.

Perhaps we will release it as standalone before that though, but that depends on StealthEye, and he is a bit hard to reach atm.

Subject: Re: Renegade Launcher

Posted by [IronWarrior](#) on Sun, 02 Sep 2007 14:20:59 GMT

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EvilWhiteDragon wrote on Sun, 02 September 2007 09:18IronWarrior wrote on Sun, 02 September 2007 14:03EvilWhiteDragon wrote on Sun, 02 September 2007 06:46Goztow wrote on Sun, 02 September 2007 12:24I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

We even have had someone complaining he could not connect to our server when he was using DC We don't trust ppl who apparently do know how to get the server ip and port and stuff by WOL, but still need to use directconnect.

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We are planning to including it in some other piece of software we will be releasing, as that will need it anyway.

Perhaps we will release it as standalone before that though, but that depends on StealthEye, and he is a bit hard to reach atm.

Ah awesome, will look forward to that.

Subject: Re: Renegade Launcher

Posted by [Goztow](#) on Sun, 02 Sep 2007 16:44:08 GMT

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Yup, BlackIntel actually releases things!

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 03:02:23 GMT

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Goztow wrote on Sun, 02 September 2007 05:24I need to agree with EWD: do not make it auto list or include a default list or something. Some of us just don't want direct connectors!

I apologize that some people abuse direct connect. However, I'm not including a default server list, so it is up to servers to allow their users to direct connect by providing their IP and port.

Even though some abuse it, direct connections can also be very useful.

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Mon, 03 Sep 2007 08:59:22 GMT

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The reason why he added the functionality to launch other programs at the same time got me thinking and searching!

99,99 % sure this guy is noone else than Mandai. Look at dates: he releases teh cheat-version at 27/08, then 4 days later releases a non-cheat version. Both are programmed in same programming language.

IP and renegade serial(s), plz?

File Attachments

1) [mandai.PNG](#), downloaded 905 times

mandai
1337 H4x012



in Date: May 2007
Location: UK
Posts: 129
Reputation: 652
Power: 12

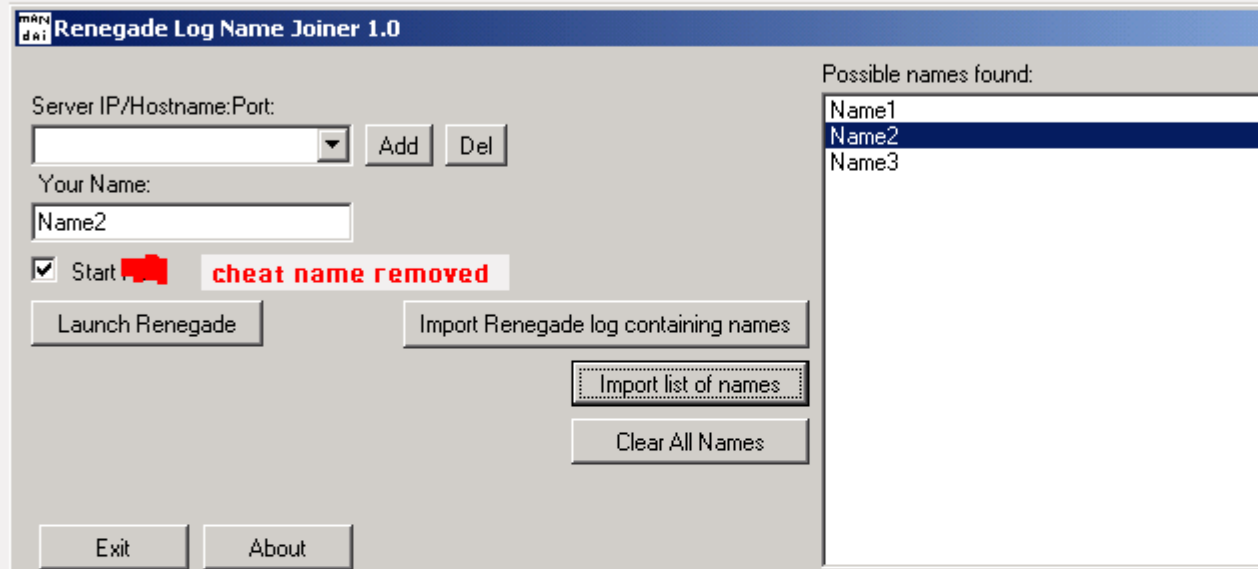
[Release] - Renegade Log Name Joiner

Ive finished work on a (C#) program that can find names in renegade logs/lists of names and will start a mu... also start  **cheat name removed**

.Net framework is required for it to work.


Download: <http://ucdownloads.com/downloads/dow...o=file&id=2476>

See some screenshots:


Last edited by mandai : 08-28-2007 at 03:29 AM.

mandai
1337 H4x012



its meant to make using other people's names by direct connect easier better than going through the logs yourself and picking a name, copying and pasting, starting rgh... if you are someone like me who always likes using other peoples names then this tool is great, it

Last edited by mandai : 08-31-2007 at 11:21 PM.

Subject: Re: Renegade Launcher
Posted by [Tunaman](#) on Mon, 03 Sep 2007 09:03:39 GMT
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The ease of creating such a program kinda makes me think that it is not mandrai. Slavik's work seems to be well-done. :\

Not to mention slavik posts here from USA.. I dunno, mate.

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Mon, 03 Sep 2007 09:07:01 GMT
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If it's not him, then he got a questionable source of inspiration...

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 16:22:40 GMT
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Please don't accuse me of cheating. That's really stupid. Ask anyone on any forum if I cheat. My "inspiration" was RenConnect, made by Hex. It can be found at <http://www.n00bless.com/downloads/>. I also took a look at RenIP, found at game-maps.net

I wanted to write something in VB and an idea came to me to make a program that did the same thing, but with more advanced features. If you notice, my program doesn't even touch Renegade files. It uses a command that I got from the A Path Beyond forums and RenIP, which is as follows:

```
"[Path here]" +connect [IP]:[Port] +netplayername [player name] [commands]
```

Besides,

1. I'm from the US.
2. If you pay any attention to the image you just showed, Mandai wrote his application in C#. Mine is in Visual Basic.NET.
3. If you want anything else from me to prove I'm not Mandai, go ahead. I'll provide anything. I'm perfectly open. If it has to come to it, even the source code if you want it.

Don't make stupid accusations. Say whatever you want, but I'm not this "Mandai". I have no idea what forum you even got that from.

On a lighter note, version 1.0.1 is out. Just a fix for a bug that crashed the program if the user didn't have his Renegade executable path correct. Now they get a nice error message.

File Attachments

1) [RenLauncher Setup.exe](#), downloaded 89 times

Subject: Re: Renegade Launcher
Posted by [AoBfrost](#) on Mon, 03 Sep 2007 16:32:59 GMT
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It is strange 2 of the same programs one with cheat ability, and one without came out at the same time, I hardly doubt two different people made these 2 programs, theres never anything updated in US forums renegade area, and for something to be updated here and on their forums, it really gives off that it is you.

1. you could have a different name and country listed in UC forums, easy as that
 2. you could have written the code for one in VB and other in C
 3. why would similar programs come out at the same time with similar features? UC forums is rarley updated because the hax out there are "good" enough and dont need updating for noobs who use them.
-

Subject: Re: Renegade Launcher
Posted by [cheesesoda](#) on Mon, 03 Sep 2007 16:34:49 GMT
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Goztow wrote on Mon, 03 September 2007 05:07If it's not him, then he got a questionable source of inspiration...

You're either very brazen to accuse someone of such things with little to no basis or you're just that much of an idiot. I'm half-tempted to believe the latter.

Edit: Nice work on that program. It's always nice to see people putting effort into the game, even if you catch a lot of slag from random people.

Subject: Re: Renegade Launcher
Posted by [AoBfrost](#) on Mon, 03 Sep 2007 16:38:02 GMT
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I'm going to agree with goztow, because I find a few things odd, also claiming you dont hack on a forum doesnt really prove much.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 16:38:30 GMT
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If you know anything about code, C# is completely different from VB.NET.

Get as hyped up as you want, but I'm not Mandai. I've been a member of this community for quite some time. I also have accounts with cnc Reborn, a Path Beyond, and n00bless.com

Make as many random accusations as you want.

If you want any evidence, feel free to ask. I'm completely open. I have nothing to hide.

In fact, knock yourself out. Here's the source for launching Renegade and the other programs.

Try

```
    For Each IviApp As ListViewItem In gobjProgList.lstProgs.Items
        Start(IviApp.SubItems(1).Text)
    Next
Catch ex As Exception
    MessageBox.Show("An error occurred while loading the other programs. Please try
again.", _
    "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
Exit Sub
End Try
Try
    Dim strLaunchCommand As String
    strLaunchCommand = txtRenPath.Text
    strLaunchCommand += " +connect "
    strLaunchCommand += txtIP.Text
    strLaunchCommand += ":" & mstPort.Text
    strLaunchCommand += " +netplayername"
    strLaunchCommand += " " & ControlChars.Quote & txtNick.Text _
    & ControlChars.Quote
    strLaunchCommand += " " & txtCommands.Text
    Start(strLaunchCommand)
Catch ex As Exception
    MessageBox.Show("An error occurred while launching Renegade. " _
    & "Please make sure that the Renegade executable path is correct", _
"Error launching Renegade", MessageBoxButtons.OK, MessageBoxIcon.Error)
End Try
End Sub
```

cheesesoda wrote on Mon, 03 September 2007 11:34Goztow wrote on Mon, 03 September 2007 05:07If it's not him, then he got a questionable source of inspiration...

You're either very brazen to accuse someone of such things with little to no basis or you're just that much of an idiot. I'm half-tempted to believe the latter.

Edit: Nice work on that program. It's always nice to see people putting effort into the game, even if you catch a lot of slag from random people.

Thank you. Again, if you want me to bring forth any evidence, feel free to ask.

Subject: Re: Renegade Launcher
Posted by [AoBfrost](#) on Mon, 03 Sep 2007 16:42:27 GMT
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Well thats great because I used to use VB.net and have used C many times before, I'm not that good, But i can tell the difference in language, and you being sooo smart to code this program, your smart enough to recode it into another language I'd say, so then answer my question, why would 2 similar programs come out of the blue at the same time, using similar features, why?

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 16:44:56 GMT
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Coincidence, perhaps? I apologize for coming out with a useful tool at the same time as this cheater. [/sarcasm]

Do you have some personal vendetta against me? What do I need to do to prove I'm not Mandai? I'll do it without question.

Subject: Re: Renegade Launcher
Posted by [AoBfrost](#) on Mon, 03 Sep 2007 16:46:44 GMT
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Yes coincidence proves your fine, thanks for your help, sorry for any accusations.

show some proof then, anything, you said your open to show anything, then do so, you've posted twice now since you said you would show us proof and yet you haven't.

Subject: Re: Renegade Launcher
Posted by [cheesesoda](#) on Mon, 03 Sep 2007 16:52:55 GMT
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EA and Ubisoft must be one in the same because they launched free games at about the same time!

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 16:55:39 GMT
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AoBfrost wrote on Mon, 03 September 2007 11:46show some proof then, anything, you said your open to show anything, then do so, you've posted twice now since you said you would show us proof and yet you haven't.

I've already showed you the source code to launch everything. What proof do you want to see? Name it and it will be there. It's amazing how you can come up with accusations out of thin air.

By the way, after just debugging 1.0.1 I found that you can't run System.Diagnostics.Processes.Start on the command line used to launch Renegade. Below is the fixed version.

And thank you for stating the blatant obvious, cheesesda

File Attachments

1) [RenLauncher Setup.zip](#), downloaded 49 times

Subject: Re: Renegade Launcher
Posted by [Hex](#) on Mon, 03 Sep 2007 17:24:39 GMT
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lol

slavik262, just ignore the tards

still to big

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 17:27:16 GMT
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Yes, Mr. Admin Hex sir.

Subject: Re: Renegade Launcher
Posted by [scguy318](#) on Mon, 03 Sep 2007 20:10:07 GMT
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slavik262 wrote on Mon, 03 September 2007 11:38If you know anything about code, C# is completely different from VB.NET.

While I have no clue as to what the argument is about, the assertion that C# is "completely different" from VB.NET is a bit wrong IMHO. While VB.NET and C# clearly differ in syntax and

compiler semantics (the C# compiler tends to emit a certain instruction for function calls, and VB.NET injects calls that you wouldn't see on C#), they ultimately both compile to CIL (or MSIL, if that's what you want to call it) and are executed by the CLR.

Subject: Re: Renegade Launcher
Posted by [Hex](#) on Mon, 03 Sep 2007 20:38:20 GMT
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Hi scguy!, miss you on irc

Regardless of anything, accusing someone of being a cheat and creating a program for using cheats without proof is wrong and tbh insulting someone that has been nice enough to share something that he has done

Subject: Re: Renegade Launcher
Posted by [Dave Anderson](#) on Mon, 03 Sep 2007 20:46:50 GMT
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AoBfrost, its C#, not C.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Mon, 03 Sep 2007 23:04:49 GMT
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Hex wrote on Mon, 03 September 2007 15:38 Regardless of anything, accusing someone of being a cheat and creating a program for using cheats without proof is wrong and tbh insulting someone that has been nice enough to share something that he has done

Thank you. Whatever happened to innocent until proven guilty? I could accuse Goztow of cheating because he was on the forum with the cheat program. Why the hell would you come at me? I've just given you a tool, and you randomly accuse me of cheating. Thanks for the support.

Subject: Re: Renegade Launcher
Posted by [Ethenal](#) on Mon, 03 Sep 2007 23:27:35 GMT
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Hex wrote on Mon, 03 September 2007 15:38 Hi scguy!, miss you on irc

Regardless of anything, accusing someone of being a cheat and creating a program for using cheats without proof is wrong and tbh insulting someone that has been nice enough to share something that he has done

Completely agree. (I agree with the scguy part as well. Where ya been?)

Subject: Re: Renegade Launcher
Posted by [BlueThen](#) on Mon, 03 Sep 2007 23:31:27 GMT
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Goztow wrote on Mon, 03 September 2007 03:59The reason why he added the fonctionnality to launch other programs at the same time got me thinking and searching!

99,99 % sure this guy is noone else than Mandai. Look at dates: he releases teh cheat-version at 27/08, then 4 days later releases a non-cheat version. Both are programmed in same programming language.

IP and renegade serial(s), plz?

He has been hacking kamuix's server for quite awhile now. I made a script some time ago that auto bans his dns. He has a dynamic IP. I dunno his renegade serials.

PM me if you want the info I have on him.

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Tue, 04 Sep 2007 07:13:07 GMT
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Cheesesoda, personal insults are the perfect way to proove you're right on everything! Keep on going like that!

Slavik, I'll admit that I shouldn't have written 99,99 % sure, because obviously I can't be. From my experience, there aren't that many coincidences in our small Renegade community but ofcourse it could be one now.

I wouldn't blame you if you told me "I read that topic and thought it'd be good to make a useful one for non-cheating". Or maybe you did just think of the same thing at the exact same time. Unlucky coincidence then.

What bothered/bothers me a bit is the "launch a program at the same time as renegade". It just seems a lot of coincidence.

Bluethen, thanks but as we block direct connect from our servers, I don't think I'll need it for the moment. I suppose he doesn't have that many valid serial and xwis nicknames.

Subject: Re: Renegade Launcher
Posted by [cheesesoda](#) on Tue, 04 Sep 2007 12:33:30 GMT

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Goztow wrote on Tue, 04 September 2007 03:13: Cheesesoda, personal insults are the perfect way to prove you're right on everything! Keep on going like that! I would agree... if I just left it at insulting your intelligence. In other posts I made my point clear by pointing out the blatantly obvious.

Just because you see something in the sky that "resembles" some picture of a "UFO" doesn't mean that what you're seeing is a UFO.

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Tue, 04 Sep 2007 13:59:21 GMT
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cheesesoda wrote on Tue, 04 September 2007 14:33: Goztow wrote on Tue, 04 September 2007 03:13: Cheesesoda, personal insults are the perfect way to prove you're right on everything! Keep on going like that! I would agree... if I just left it at insulting your intelligence. In other posts I made my point clear by pointing out the blatantly obvious.

Just because you see something in the sky that "resembles" some picture of a "UFO" doesn't mean that what you're seeing is a UFO.
It probably would if I'm a jet-fighter with a lot of experience in everything that flies.

Subject: Re: Renegade Launcher
Posted by [cheesesoda](#) on Tue, 04 Sep 2007 14:18:33 GMT
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Sure... if you were an expert in everything that flies. Noticing that two planes look alike at an airport and claiming that both are one in the same does not qualify you as an expert.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Tue, 04 Sep 2007 20:39:44 GMT
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Both of you have valid points. But getting personal won't help here. Goztow, sorry I came at you. But I have honestly never visited that forum in my life. The fact that I came out with my program at the same time as Mandai is pure coincidence. The launch additional programs came to me when I got sick of searching through a huge folder I have for my mIRC and TeamSpeak shortcuts. I just took offense that you would come at me so fast, and that the others would be so blatant as to agree.

Subject: Re: Renegade Launcher
Posted by [BlueThen](#) on Tue, 04 Sep 2007 20:41:10 GMT
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slavik262 is NOT mandai. The resolved IPs are completely different. Mandai is pol.co.uk, slavik is sbcglobal.net.

Subject: Re: Renegade Launcher
Posted by [Goztow](#) on Tue, 04 Sep 2007 20:56:10 GMT
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OK, good to know.

Subject: Re: Renegade Launcher
Posted by [trooprm02](#) on Tue, 04 Sep 2007 21:52:54 GMT
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BlueThen wrote on Tue, 04 September 2007 15:41slavik262 is NOT mandai. The resolved IPs are completely different. Mandai is pol.co.uk, slavik is sbcglobal.net.

What IS good to know is someone has friends on a cheating forums where he IS a member

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Wed, 05 Sep 2007 02:32:20 GMT
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trooprm02 wrote on Tue, 04 September 2007 16:52BlueThen wrote on Tue, 04 September 2007 15:41slavik262 is NOT mandai. The resolved IPs are completely different. Mandai is pol.co.uk, slavik is sbcglobal.net.

What IS good to know is someone has friends on a cheating forums where he IS a member

Drop it now. I've never been to any forum. Bill Gates must be in cahoots with Steven Jobs because they both came out with computer systems that revolutionized the industry. Seriously.

And thanks to BlueThen for resolving for once and for all that I am not Mandai.

Subject: Re: Renegade Launcher
Posted by [trooprm02](#) on Wed, 05 Sep 2007 02:58:07 GMT
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Not talking about you...Im talking about the person who got the background info on your IP, who

talked to someone @ a known cheating forum which he is a proud member of

Subject: Re: Renegade Launcher
Posted by [BlueThen](#) on Wed, 05 Sep 2007 21:17:32 GMT
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troopr02 wrote on Tue, 04 September 2007 21:58Not talking about you...Im talking about the person who got the background info on your IP, who talked to someone @ a known cheating forum which he is a proud member of proud? @? Dude, I just compared the dns's via mirc from kam's server to the ones on the forums.

Get your info right, idiot.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Thu, 06 Sep 2007 01:30:29 GMT
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BlueThen wrote on Wed, 05 September 2007 16:17troopr02 wrote on Tue, 04 September 2007 21:58Not talking about you...Im talking about the person who got the background info on your IP, who talked to someone @ a known cheating forum which he is a proud member of proud? @? Dude, I just compared the dns's via mirc from kam's server to the ones on the forums.

Get your info right, idiot.

Thank you. The Salem witch trials ended more than 100 years ago. For those of you who don't get my reference, see here

http://en.wikipedia.org/wiki/Salem_witch_trials

Subject: Re: Renegade Launcher
Posted by [Starbuzz](#) on Thu, 06 Sep 2007 04:43:59 GMT
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Random LOL.

Subject: Re: Renegade Launcher
Posted by [slavik262](#) on Fri, 07 Sep 2007 20:23:05 GMT
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The new version will be released soon. Smaller, better looking interface and possibly some new features.
