
Subject: 3ds max and gmax question

Posted by [Anonymous](#) on Sat, 15 Feb 2003 18:30:00 GMT

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I heard that 3ds max has the ability to "render". What is a render? Also, what else does 3ds max have that gmax doesn't? Or does 3ds max cost 3500 dollars more than gmax just for the ability to render?

Subject: 3ds max and gmax question

Posted by [Anonymous](#) on Sat, 15 Feb 2003 20:43:00 GMT

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as i undaes thes aboet it... of cort u can do mach waeth out be albe to render(cant do anthing wath your modlers)

Subject: 3ds max and gmax question

Posted by [Anonymous](#) on Sat, 15 Feb 2003 21:27:00 GMT

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quote:Originally posted by davey89:as i undaes thes aboet it... of cort u can do mach waeth out be albe to render(cant do anthing wath your modlers)As I understand, that's about it... of course you can't do much without be able to render (can't do anything with your modles) ?????????? Is that what you said?! For dead4ayear2, check out www.discreet.com to see the differences.

Subject: 3ds max and gmax question

Posted by [Anonymous](#) on Sat, 15 Feb 2003 22:53:00 GMT

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I hope this isn't too confusing. I took this from the gmax help file from Discreet. 3ds max 4(first X) gmax(second X)

- Modeling Primitive Objects x x (except Pyramid)
- Extended Primitives x x
- Patch Modeling x x
- Surface Tools x x
- Spline Tools x x (except Section)
- Editable Mesh x x
- Editable Poly x x
- Editable Spline x x
- Lattice Deformations (FFDs) x x
- NURBS Modeling x
- Loft Objects x x
- Boolean Objects x x
- ShapeMerge Objects x x
- Morph Objects x x
- Connect Objects x x
- Conform Objects x
- Scatter Objects x
- Terrain Objects x
- Meshes Objects x
- Animation Track View x x
- Track Bar x x
- Time Slider x x
- Animate Button x x
- VCR Playback Controls x x
- Function Curve Editing x x
- Constraints x x
- Interactive IK x x
- Applied IK x x
- HI IK Solver x
- HD IK Solver x
- IK Limb Solver x x
- Dynamics x
- Particles x
- Space Warps x
- Schematic View x
- User Interface Customizable UI x x
- MAXScript Recordable Tools x x
- Tab Panel x x (off by default)
- Viewport Backgrounds x x (no animated backgrounds)
- Keyboard Shortcuts x x
- Materials Texture Mapping x x
- Self-illumination Mapping x x
- Opacity Mapping x x
- Bump Mapping x x
- Multi/sub-object Materials x x
- Glossiness Mapping x x
- Shaders x x
- Reflection Mapping x
- Raytrace Materials x x
- Displacement Mapping x
- Drag and Drop Textures x x
- Material Libraries x x
- Effects

Production Environment Mapping x Atmospherics x Particles x Rendering and Compositing
Render to Still Image x Render to Animation x Video Post x Lights and Cameras
Omni Lights x x Spotlights x x Shadow Casting x x Direct Lights x x Target Cameras x x
Free Cameras x x Camera Rendering Save .max Files x Save .gmax Files x Selection
Modifiers x x Patch/Spline Editing Modifiers x x Mesh Editing Modifiers x x
Animation Modifiers x x UV Coordinates x x (no Camera map) Subdivision Surfaces x x
(MeshSmooth only) Free-Form Deformers x x Parametric Deformers x x (not all included)
Surface x x (material only) NURBS Editing x Systems Bones x x Ring Array x x
Sunlight x Utilities Asset Browser x x File Finder x x Resource Collector x x
Assign Vertex Colors x x UVW Remove x x Map Path Editor x x Reset Transform x x
Follow/Bank x x Polygon Counter x x MAXScript x x Visual MAXScript x x
Camera Tracker x Camera Match x Motion Capture x Rescale World Units x
Collapse x Other Utilities x [February 15, 2003, 23:00: Message edited by: jordybear]

Subject: 3ds max and gmax question
Posted by [Anonymous](#) on Sun, 16 Feb 2003 05:03:00 GMT
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What happened to the other replies to this thread? or did you create a new thread for the same thing? They just took out all the cool stuff, downgraded some stuff, etc. And it's 3500 because they can put it that high, there's only like 3 of these programs out there.

Subject: 3ds max and gmax question
Posted by [Anonymous](#) on Sun, 16 Feb 2003 10:18:00 GMT
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quote:Originally posted by Sir Phoenixx: What happened to the other replies to this thread? or did you create a new thread for the same thing? They just took out all the cool stuff, downgraded some stuff, etc. And it's 3500 because they can put it that high, there's only like 3 of these programs out there. I didn't make a new thread for the same thing. There were other replies?
