
Subject: Need help with Leveledit.

Posted by [wittebolx](#) on Mon, 27 Aug 2007 21:07:59 GMT

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Sorry guys for posting this again, but it seems everytime i create a post that is related to the servers i run, some mods of kams server are posting Messages Non Related to the topic, maybe this will work...

Im in the progress of making the Mission Maps so they are AOW supported, but i have Huge Problems to make Actual Working buildings on them (main objective in AOW). is there anyone that could help with that? (ps. this is a post to all renegade players except the Flaming Mods of K... Server)

Subject: Re: Need help with Leveledit.

Posted by [BlueThen](#) on Mon, 27 Aug 2007 21:10:54 GMT

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We flame you for a reason. There's no avoiding it. Start thinking of your own ideas.

Subject: Re: Need help with Leveledit.

Posted by [Darknes2](#) on Mon, 27 Aug 2007 22:57:45 GMT

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well its hard thinking of sometihng that hasnt been done nowadays everyone has already though of most everything. personally if i came up with an idea itd make me happy to see that other people liked it and were using it. but thats just me

Subject: Re: Need help with Leveledit.

Posted by [Sn1per74*](#) on Tue, 28 Aug 2007 00:06:28 GMT

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BlueThen wrote on Mon, 27 August 2007 16:10We flame you for a reason. There's no avoiding it. Start thinking of your own ideas.

No. You flame for no reason. He wants help. He doesn't want to be flamed. He asked you not to flame, yet you do, so therefore you are flaming for no reason.

Subject: Re: Need help with Leveledit.

Posted by [crazfulla](#) on Tue, 28 Aug 2007 07:49:40 GMT

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Sn1per74* wrote on Mon, 27 August 2007 19:06BlueThen wrote on Mon, 27 August 2007

16:10We flame you for a reason. There's no avoiding it. Start thinking of your own ideas. No. You flame for no reason. He wants help. He doesn't want to be flamed. He asked you not to flame, yet you do, so therefore you are flaming for no reason. Other than to be a fucktard, like ACK.

Subject: Re: Need help with Leveledit.
Posted by [Veyrdite](#) on Wed, 29 Aug 2007 08:49:53 GMT
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I think you attach a script to the gunboat presets (as its large enough) to change its w3d on spawn or something. On the forums awhile back, search it.

EDIT: I thought you're server had them already?

Subject: Re: Need help with Leveledit.
Posted by [wittebolx](#) on Wed, 29 Aug 2007 13:09:35 GMT
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i have a gunboat indeed, but the problem is i want to enable "Building Destruction Ends Game" but if there are no buildings, then the game end only when time limit expires

Subject: Re: Need help with Leveledit.
Posted by [SWNight](#) on Wed, 29 Aug 2007 14:39:37 GMT
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Wittebolx are you checking ur PMs?

Subject: Re: Need help with Leveledit.
Posted by [wittebolx](#) on Fri, 31 Aug 2007 02:55:57 GMT
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topic can be locked, i've got what i needed

Subject: Re: Need help with Leveledit.
Posted by [cncnick13](#) on Sat, 01 Sep 2007 00:38:20 GMT
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uhhh i need help too i reinstalled it and theres no presets.

Subject: Re: Need help with Leveledit.
Posted by [Ethenal](#) on Sat, 01 Sep 2007 02:22:52 GMT
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Laying down in heavy traffic usually helps.

Stop trying to take over other people's topics.

Subject: Re: Need help with Leveledit.
Posted by [cncnick13](#) on Sat, 01 Sep 2007 03:00:01 GMT
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jeez ok i wasnt trying to take over his topic.i just needed help.jerk

Subject: Re: Need help with Leveledit.
Posted by [Ethenal](#) on Sat, 01 Sep 2007 03:32:59 GMT
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Then make your own topic.

Subject: Re: Need help with Leveledit.
Posted by [cncnick13](#) on Sat, 01 Sep 2007 04:36:20 GMT
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before i couldnt now i can
