
Subject: SBH without stealth

Posted by [Xpert](#) on Mon, 27 Aug 2007 14:45:54 GMT

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Is it possible to have an SBH without stealth? If so how's it done.

I can't figure it out.

Subject: Re: SBH without stealth

Posted by [Genesis2001](#) on Mon, 27 Aug 2007 14:49:51 GMT

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a) That'd be a cheat.

b) Un-tick the check box in LE for the SBH unit that says "IsStealthUnit"

-MathK1LL

Subject: Re: SBH without stealth

Posted by [Xpert](#) on Mon, 27 Aug 2007 15:47:38 GMT

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MathK1LL wrote on Mon, 27 August 2007 10:49

b) Un-tick the check box in LE for the SBH unit that says "IsStealthUnit"

That's the first thing I did when I was trying to do it. Still has the stealth on the black hand.

And this isn't for a cheat as I don't make stuff to support cheating. It's for my sniper mod.

Subject: Re: SBH without stealth

Posted by [Ryu](#) on Mon, 27 Aug 2007 16:14:06 GMT

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Actually, In the global settings, you put the "Stealth Distance" to 0.

You can change the Stealth tanks distance, too!

Also, Stealth is handled by a objects.ddb.

Subject: Re: SBH without stealth
Posted by [Canadacdn](#) on Mon, 27 Aug 2007 16:47:00 GMT
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H4X!!!!

Subject: Re: SBH without stealth
Posted by [Rev](#) on Tue, 28 Aug 2007 16:05:58 GMT
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Xpert wrote on Mon, 27 August 2007 11:47MathK1LL wrote on Mon, 27 August 2007 10:49
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That's the first thing I did when I was trying to do it. Still has the stealth on the black hand.

And this isn't for a cheat as I don't make stuff to support cheating. It's for my sniper mod.
Unless you change it on the client, they will see the stealth.

Subject: Re: SBH without stealth
Posted by [jnz](#) on Tue, 28 Aug 2007 16:09:44 GMT
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Xpert wrote on Mon, 27 August 2007 16:47MathK1LL wrote on Mon, 27 August 2007 10:49
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That's the first thing I did when I was trying to do it. Still has the stealth on the black hand.

And this isn't for a cheat as I don't make stuff to support cheating. It's for my client-side sniper mod.

corrected =P

Subject: Re: SBH without stealth
Posted by [Tunaman](#) on Tue, 28 Aug 2007 18:24:34 GMT
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No, Xpert runs several servers and is well known for helping people out with getting their servers up and adding server-side mods for them.

Subject: Re: SBH without stealth
Posted by [Gen_Blacky](#) on Tue, 28 Aug 2007 21:12:36 GMT
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Quote:Tunaman

No, Xpert runs several servers and is well known for helping people out with getting their servers up and adding server-side mods for them

yes he is, he helps people with cloudy alot

Subject: Re: SBH without stealth
Posted by [SeargentSarg](#) on Wed, 29 Aug 2007 13:19:47 GMT
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Xpert doesn't rip CloudyServ, unlike people over at EKT do with their bot =o

Subject: Re: SBH without stealth
Posted by [jnz](#) on Wed, 29 Aug 2007 14:38:29 GMT
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remember a bot called shadowserv (or w/e you named it).

Subject: Re: SBH without stealth
Posted by [Xpert](#) on Thu, 30 Aug 2007 13:07:10 GMT
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RoShamBo wrote on Tue, 28 August 2007 12:09Xpert wrote on Mon, 27 August 2007 16:47MathK1LL wrote on Mon, 27 August 2007 10:49
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That's the first thing I did when I was trying to do it. Still has the stealth on the black hand.

And this isn't for a cheat as I don't make stuff to support cheating. It's for my client-side sniper mod.

corrected =P

It's not for a "client-side" sniper mod so don't correct me. I figured out some things already so I

think I got it the way I want it.

Subject: Re: SBH without stealth
Posted by [Cat998](#) on Thu, 30 Aug 2007 14:20:46 GMT
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I think the problem is more, that everyone who reads this topic now,
knows how to do it
