
Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 14:56:00 GMT
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- I was just wondering beacuse i cant get something i need to use for a skinning tutorial to work without it. -Also i am just starting out in skinning and am wondering if any good skinner can take me in and teach me more about skinning. My AIM is Defconbladez.

Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 15:17:00 GMT
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<http://www.discreet.com/index-nf.html>they list where you can buy it..\$3495.00 usdenjoy...

Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 16:05:00 GMT
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<http://www.sharereactor.com/release.php?id=2138><http://www.sharereactor.com/release.php?id=818>

Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 16:07:00 GMT
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LOL

Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 19:18:00 GMT
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Then why don't you find a tutorial that is based on Gmax? Wouldn't that make more sense? [February 14, 2003, 19:29: Message edited by: Sir Phoenixx]

Subject: Where can i get 3d Studio MAX??
Posted by [Anonymous](#) on Fri, 14 Feb 2003 19:55:00 GMT
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You have to convert over to gmax in order to import to Ren, and you lose all textures when you do that, so its just easier to start out in gmax. The main differnece between 3DSMax and gmax is

3DSMax has the ability to render while gmax doesn't.
