
Subject: !sellme lua plugin command
Posted by [halo2pac](#) on Wed, 22 Aug 2007 23:46:48 GMT
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i am making a !sellme command but it wont work

```
if Message == "!sellme" then
  Give_Money(pID, Get_Character_Price(Get_Preset_Name(pID))
  Apply_Damage(Get_GameObj(pID), 99999, "BlamoKiller")
end
```

can some 1 help me ?

```
** halo turns on his 'dcom' word sensor ....*
**** halo now cannot see any word with 'dcom' in it***8
```

Subject: Re: !sellme lua plugin command
Posted by [Tunaman](#) on Thu, 23 Aug 2007 00:13:01 GMT
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I'm not going to help you if you won't ask on the correct support forums.

Subject: Re: !sellme lua plugin command
Posted by [Genesis2001](#) on Thu, 23 Aug 2007 00:14:14 GMT
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MathK1LL wrote on Wed, 22 August 2007 18:12 You will NOT get support here for Lua... It is not the support forum. You will get more help at DCOM's forums...

-MathK1LL

Subject: Re: !sellme lua plugin command
Posted by [halo2pac](#) on Thu, 23 Aug 2007 00:36:47 GMT
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```
i am sorry what did u say all i get is *****
*****
*****
*****
```

cause i have my dcom sensor on.. it wont show any text related to dcom

Subject: Re: !sellme lua plugin command
Posted by [AoBfrost](#) on Thu, 23 Aug 2007 01:23:51 GMT
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Omg halo grow up, stop asking questions here, this isnt lua forums, renforums is nothing related to lua, if you want help go there, tons of people ask, they get their problems solved, stop acting like a small kid going around asking the same questions in every thread, lua support isnt on renforums, it's on dcom's.

Subject: Re: !sellme lua plugin command
Posted by [Whitedragon](#) on Thu, 23 Aug 2007 04:39:04 GMT
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Give_Money and Get_Preset_Name both take a game object, not a player ID. So try using Get_GameObj(pID) instead of pID.

Subject: Re: !sellme lua plugin command
Posted by [Genesis2001](#) on Thu, 23 Aug 2007 05:07:48 GMT
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Whitedragon wrote on Wed, 22 August 2007 22:39 Give_Money and Get_Preset_Name both take a game object, not a player ID. So try using Get_GameObj(pID) instead of pID.

^_^

Subject: Re: !sellme lua plugin command
Posted by [_SSnipe_](#) on Thu, 23 Aug 2007 06:50:12 GMT
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lol halo the cheater hahaha is asking on the forums lol

Subject: Re: !sellme lua plugin command
Posted by [Hex](#) on Thu, 23 Aug 2007 08:01:02 GMT
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joe937465 wrote on Thu, 23 August 2007 02:50 lol halo the cheater hahaha is asking on the forums lol

Coming from ssnipe/Tanner the cheater, thats funny

Subject: Re: !sellme lua plugin command
Posted by [Caveman](#) on Thu, 23 Aug 2007 08:07:54 GMT
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joe937465 wrote on Thu, 23 August 2007 07:50lol halo the cheater hahaha is asking on the forums lol

Well thats rich.

Subject: Re: !sellme lua plugin command
Posted by [Sn1per74*](#) on Thu, 23 Aug 2007 13:39:09 GMT
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Hex wrote on Thu, 23 August 2007 03:01joe937465 wrote on Thu, 23 August 2007 02:50lol halo the cheater hahaha is asking on the forums lol

Coming from ssnipe/Tanner the cheater, thats funny
He knows who you are joe.

Subject: Re: !sellme lua plugin command
Posted by [_SSnipe_](#) on Thu, 23 Aug 2007 15:33:51 GMT
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yup the whole world knows me....lol ya go ahead call me a cheater all u want hex
<3.....lol.....you u i aint lol

Subject: Re: !sellme lua plugin command
Posted by [halo2pac](#) on Fri, 24 Aug 2007 18:58:27 GMT
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you were caught hacking in jelly server 6 months ago..... with some really super hacks..... i was there that day and no mods were there and evry1 was trying to get u banned lol
