Subject: Renx Problem
Posted by Gen_Blacky on Mon, 13 Aug 2007 23:12:42 GMT
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When i open Renx it opens fine then when i try to load something it has this error and crashes

Map was made in gmax not Renx

Any Idea ?

Subject: Re: Renx Problem
Posted by R315r4z0r on Mon, 13 Aug 2007 23:16:16 GMT
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Gen_Blacky wrote on Mon, 13 August 2007 19:12
Map was made in gmax not Renx

I think that that is the problem right there. Things like this have happened to me when I load something made in gmax into RenX.

Subject: Re: Renx Problem
Posted by Gen_Blacky on Mon, 13 Aug 2007 23:17:06 GMT
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noooooooooooooooooooo i don't want to remake it

Subject: Re: Renx Problem
Posted by R315r4z0r on Mon, 13 Aug 2007 23:23:55 GMT
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Perhaps there is some sort of importer?

Subject: Re: Renx Problem
Posted by Gen_Blacky on Mon, 13 Aug 2007 23:37:00 GMT
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importers always mess things up

is there a p3d importer for gmax ?

Subject: Re: Renx Problem
Posted by R315r4z0r on Mon, 13 Aug 2007 23:51:54 GMT
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Dunno if there is or not. But would you rather have to start from scratch?

Subject: Re: Renx Problem
Posted by Gen_Blacky on Mon, 13 Aug 2007 23:59:50 GMT
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no

What can i do besides starting from sratch

Subject: Re: Renx Problem
Posted by Gen_Blacky on Tue, 14 Aug 2007 00:13:17 GMT
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nm i just open a older version of map and it works soo0 Yay!