
Subject: SSGM Plugin

Posted by [AlienWorkShop](#) on Mon, 06 Aug 2007 14:48:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello everyone.

I've been looking around the AOW source and example plugins source, and I can't seem to find out how to damn well make a new FDS command (just like mlimit etc)

Is there anyone who could give some example code for me to work and learn from?

Thanks for your time.

Subject: Re: SSGM Plugin

Posted by [Cat998](#) on Mon, 06 Aug 2007 14:55:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Creating new console commands is not possible with SSGM.

Subject: Re: SSGM Plugin

Posted by [Sir Kane](#) on Mon, 06 Aug 2007 15:04:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Why not?

Subject: Re: SSGM Plugin

Posted by [Hex](#) on Mon, 06 Aug 2007 15:06:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's very possible but I doubt someone will do it and give you the source

Subject: Re: SSGM Plugin

Posted by [Cat998](#) on Mon, 06 Aug 2007 15:24:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's not possible with the functions SSGM provides, for security reasons. It's maybe possible with a modified version of SSGM.

Subject: Re: SSGM Plugin

Posted by [Sir Kane](#) on Mon, 06 Aug 2007 15:27:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Donate 15 EUR and I will supply code.

Subject: Re: SSGM Plugin

Posted by [Sn1per74*](#) on Mon, 06 Aug 2007 15:36:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

AWAY WITH THIS POST.

Subject: Re: SSGM Plugin

Posted by [reborn](#) on Mon, 06 Aug 2007 15:39:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

He wanted to add a console command, not a chat hook.

Subject: Re: SSGM Plugin

Posted by [Sn1per74*](#) on Mon, 06 Aug 2007 15:41:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

MY B!

Subject: Re: SSGM Plugin

Posted by [AlienWorkShop](#) on Mon, 06 Aug 2007 18:25:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Dont worry about it guys, ive created a UDP transmission channel admin thingy anyway, i can add my own commands to that

Cheers anyways
