
Subject: End game beacon, buliding kills?
Posted by [snipefrag](#) on Tue, 04 Mar 2003 13:55:20 GMT
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After reading the beacon end game ettiquite thread i have just though of sumthing...

If you win the game by placing a end game beacon does it mean that you get the Building kills for the other buildings that are alive in the Wol stats?

Subject: End game beacon, buliding kills?
Posted by [cheeta30](#) on Tue, 04 Mar 2003 14:44:51 GMT
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nope, only that the barracks or hand of Nod gets destroyed, and some extra points for the beacon but further nothing

Subject: End game beacon, buliding kills?
Posted by [Griever92](#) on Sat, 08 Mar 2003 23:38:34 GMT
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although you do hear the "Every building Destroyed" Sound, it does not give you any amount of points for the buildings destroyed becasue of the beacon win/

Subject: End game beacon, buliding kills?
Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 11:38:52 GMT
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Griever92although you do hear the "Every building Destroyed" Sound, it does not give you any amount of points for the buildings destroyed becasue of the beacon win/

But it is damm satisfying though .

-Sk8rRIMuk
