Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 09:17:00 GMT
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in all the tutorials i have read (and thats a lot) it always says that there HAVE to be a turret and a barrel bone but what if you dont whant anything to move but just shoot like on the Nod bike how do i do that?

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 10:33:00 GMT
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chassis.

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 11:36:00 GMT
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ok thank you

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 11:38:00 GMT
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ok thank you

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 11:54:00 GMT
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Alternativly you can set things in Level Editor, such as the maximum rotation of the turret either way, max/min elevation of the gun etc.Even how much the gun recoils and how long it takes to recoil when fired.

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 15:31:00 GMT
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quote:Originally posted by cebt:ok thank youI know that double post wasn't made by the server.

You posted the second one 2 minuts after the first one. If it was a real double post, they wuold have been posted at the same time.

Subject: boning question
Posted by Anonymous on Wed, 12 Feb 2003 16:14:00 GMT
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Huh....weird