Subject: engine calls/chathook question
Posted by =HT=T-Bird on Thu, 12 Jul 2007 16:22:02 GMT
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How do I get the destination of an ingame PM from within the chathook? (Without creating another hook, that is.)

Subject: Re: engine calls/chathook question
Posted by jnz on Thu, 12 Jul 2007 16:49:32 GMT
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You can't, unless you create your own chat hook.