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Subject: GMAX

Posted by [FireRescue343](#) on Fri, 06 Jul 2007 15:49:27 GMT

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can someone tell me how to use GMAX i have no idea whatso ever.

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Subject: Re: GMAX

Posted by [jnz](#) on Fri, 06 Jul 2007 15:50:08 GMT

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<http://www.renhelp.net> <--- thats how you use it

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Subject: Re: GMAX

Posted by [YSLMuffins](#) on Fri, 06 Jul 2007 18:27:39 GMT

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Start by exploring the program! Mess around creating random models. Get your hands dirty.

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Subject: Re: GMAX

Posted by [npadul30](#) on Fri, 06 Jul 2007 19:14:10 GMT

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Well you and me are in the same boat! Yes you should go to [www.renhelp.net](http://www.renhelp.net) and you should also mess with every thing that you see!

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Subject: Re: GMAX

Posted by [Zion](#) on Sat, 07 Jul 2007 01:24:42 GMT

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<http://www.turbosquid.com/gmax>

Download the help and tutorials files from there. Then when you more confident follow YSLMuffins advice.

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Subject: Re: GMAX

Posted by [FireRescue343](#) on Sat, 07 Jul 2007 16:00:26 GMT

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ty for the help one other thing though, its been a while since ive modded and i forgot how or where i put my costume LE maps like a map where a nod apache is a banshee and gdi's turrets are like

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www.renhelp.com will help you.

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