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Subject: Speed for vehicles?

Posted by [IronWarrior](#) on Thu, 05 Jul 2007 17:11:39 GMT

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Where can I find the speed settings fro vehicles in level editor?

I think, I found the right part for it, but am guessing speed is named something else, lol.

These numbers below seem to be the speed of the GDI APC, but what is the formula?

-6.150110 -11.776009 0.679576

Thank you.

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Subject: Re: Speed for vehicles?

Posted by [Veyrdite](#) on Fri, 06 Jul 2007 03:32:58 GMT

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C&C\_GDI\_APC

Edit button, Physics Model tab, then adjust MaxEngineTorque

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Subject: Re: Speed for vehicles?

Posted by [jnz](#) on Fri, 06 Jul 2007 03:38:18 GMT

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You may already know this, if it's a server side mod the vehicle will lag around. I don't think you can directly edit speed, however, you can edit the engine torque and gears and such.

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Subject: Re: Speed for vehicles?

Posted by [IronWarrior](#) on Fri, 06 Jul 2007 04:23:57 GMT

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dthdealer wrote on Thu, 05 July 2007 22:32C&C\_GDI\_APC

Edit button, Physics Model tab, then adjust MaxEngineTorque

Ah thank you, I thought it was that!, but never know with the LE.

By any chance, would you know what them numbers I posted eailer mean?

Ah, RoShamBo, no server mod or anything, nothing to do with me, a friend asked me if I know.

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Subject: Re: Speed for vehicles?  
Posted by [Blazea58](#) on Fri, 06 Jul 2007 07:38:33 GMT  
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those are just the X , Y and Z axis numbers it shows and a bunch of other pointless stuff at bottom

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