Subject: ***The Sound Thing I Have been Seeing***
Posted by john22395 on Wed, 04 Jul 2007 19:24:12 GMT
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Ok, I have been seeing this really cool thing around lately on the servers.   though i dont know what it is. It is this thing that it has sounds that play during the game. Here is one: //aaaaargh . I really would like to get the file for it. No, it is not boinks, but noise as such. You know like in Renegade you can bark the command: Defend The Base! . It is like that but with different sound. Please, if you know what it is tell me. If you have the file please Email it to me at: john223951@hotmail.com . That is my MSN too.

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Blazea58 on Wed, 04 Jul 2007 21:13:28 GMT
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I sent you a pm reguarding the radio mods, didnt want to write too much info about DDB files here since alot of new people get ideas for cheats etc.

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Viking on Wed, 04 Jul 2007 21:23:50 GMT
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Blazea58 wrote on Wed, 04 July 2007 16:13I sent you a pm reguarding the radio mods, didnt want to write too much info about DDB files here since alot of new people get ideas for cheats etc.

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by AoBfrost on Thu, 05 Jul 2007 02:51:10 GMT
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1. you have it already
2. I'm not lying
3. look in always.dat and check every sound file and listen to them
4. theres thousands of sound files to listen to, some funny, some creepy, some cabal, some weird eva, some naggy, some rofl funny....DO IT

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Sir Kane on Thu, 05 Jul 2007 14:06:27 GMT
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N00bstories server?

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Goztow on Thu, 05 Jul 2007 14:08:04 GMT
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Be aware that many serevrs may ban you for doing this because:
1. it's an indication that you could be cheating
2. it's annoying like hell

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by jnz on Thu, 05 Jul 2007 15:43:34 GMT
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I think joe wants it server side?

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by AoBfrost on Fri, 06 Jul 2007 01:26:31 GMT
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Hmm my idea is only client side, how do you make it so others can hear your custom radio command, because what I am testing plays me the custom sound, but others still hear the regular command...I knew this would happen, so what do i do to make it server side for others to hear? on our server a nub spammed his custom commands wav files from always.dat and we could all hear it on my team, and no we dont have any server mod for that.

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Zion on Fri, 06 Jul 2007 10:33:28 GMT
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Objects.ddb editing. Radio commands are client side only. You change the preset that the keyhook calls for to another.

IE: CTRL+1 calls the preset Mx0_rado01_snd.wav. If you change the name of the preset to something like "M01_ghav001_snd.wav" it will change the text displayed and sound played to the one in the new preset. (These presets may not exists in always.dat)

If you look around or use the search function in these forums you will find the link to my personal one to give people the experience of using them.

Using this file is not RenGuard friendly. Turn RenGuard off before running these. Using this file will also result in the user experiencing 'The 0 Bug'. The 0 Bug is an anti cheat bug set into Renegade by Westwood. It stops users from getting a server listing and if they make it into a server, it will stop the user from gaining any points, credits will be lost and damage will not be given to other players. There are ways to bypass The 0 Bug but i am not going to discuss them here.

Subject: Re: ***The Sound Thing I Have been Seeing***
Posted by Sir Kane on Fri, 06 Jul 2007 10:39:38 GMT

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Sir Kane wrote on Thu, 05 July 2007 09:06N00bstories server?