
Subject: Renegade Skin/mod
Posted by [Knight](#) on Tue, 03 Jul 2007 08:35:32 GMT
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hey i was wondering if any of you know where to get this skin thats in this vid!!
<http://youtube.com/watch?v=5Y7h8k1rXn8> if you do post a reply where to get it or reach me on GSA at [CMPS.]Knight or email me at toxicdro90@hotmail.com thanks!!!

Subject: Re: Renegade Skin/mod
Posted by [Ryu](#) on Tue, 03 Jul 2007 09:01:01 GMT
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You mean the Hud?

It hasn't been released publicly yet.. *Waits for Sir_Kane to reply*

Subject: Re: Renegade Skin/mod
Posted by [trooprm02](#) on Tue, 03 Jul 2007 14:18:45 GMT
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more gsa skin noobs...that part where it shows the layout of the map as the radar is another advantage skin. Versus what the rest of the server has which is the default radar which doesnt tell you exactly where they are on the map, but instead how close they are too you, hence the reason he wont release it, he wants to keep that advnatage to himself (and for obvious reason)

Subject: Re: Renegade Skin/mod
Posted by [sadukar09](#) on Tue, 03 Jul 2007 15:58:22 GMT
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trooprm02 wrote on Tue, 03 July 2007 09:18more gsa skin noobs...that part where it shows the layout of the map as the radar is another advantage skin. Versus what the rest of the server has which is the default radar which doesnt tell you exactly where they are on the map, but instead how close they are too you, hence the reason he wont release it, he wants to keep that advnatage to himself (and for obvious reason)
like you banned spoony for killing your *revealed* sbh?

Subject: Re: Renegade Skin/mod
Posted by [AoBfrost](#) on Tue, 03 Jul 2007 16:18:16 GMT
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Oh that hud, I remember now , i think jonwil posted something about it, maybe there was a beta out there or something ,but he said the mini map only worked for 2 maps I think right now...

Subject: Re: Renegade Skin/mod
Posted by [Knight](#) on Wed, 04 Jul 2007 09:40:38 GMT
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so your saying theres no way of getting it ..well keep informed when it comes out ...send a private message

Subject: Re: Renegade Skin/mod
Posted by [Goztow](#) on Wed, 04 Jul 2007 09:58:41 GMT
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It's Silent Kane's.

Subject: Re: Renegade Skin/mod
Posted by [Knight](#) on Mon, 09 Jul 2007 08:42:55 GMT
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That n00b even play anymore?

Subject: Re: Renegade Skin/mod
Posted by [danpaul88](#) on Mon, 09 Jul 2007 10:33:04 GMT
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Did you just call Silent Kane a n00b? ROFL, obviously you have no idea who he is then!

Subject: Re: Renegade Skin/mod
Posted by [Sir Kane](#) on Tue, 10 Jul 2007 12:14:20 GMT
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trooprm02 sure whines a lot.

Subject: Re: Renegade Skin/mod
Posted by [Dave Anderson](#) on Tue, 10 Jul 2007 20:59:13 GMT
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Yep.

Subject: Re: Renegade Skin/mod
Posted by [IronWarrior](#) on Wed, 11 Jul 2007 00:14:57 GMT

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That skin really does own, I would like a copy of that or maybe for someone to explain how to make one?

Subject: Re: Renegade Skin/mod
Posted by [Sir Kane](#) on Wed, 11 Jul 2007 08:52:39 GMT
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That's not a motherfucking skin. It's hours and hours and hours of coding (and creating the map overviews + the other textures required).

Subject: Re: Renegade Skin/mod
Posted by [JeepRubi](#) on Thu, 12 Jul 2007 03:16:48 GMT
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If it took so long, why don't you release it for everyone to enjoy?

Subject: Re: Renegade Skin/mod
Posted by [Dethdeath](#) on Thu, 12 Jul 2007 21:16:03 GMT
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He's selling it.

Subject: Re: Renegade Skin/mod
Posted by [trooprm02](#) on Fri, 13 Jul 2007 01:17:30 GMT
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Jeep Rubi wrote on Wed, 11 July 2007 22:16 If it took so long, why don't you release it for everyone to enjoy?

Hes a dick, do you think he wants other to have the same advantage as everyone else does? Its like a backdoor thro renguard, sorta like dead6re, hecne renguard allows it. Still tho, atleast SK is usefull (not including giving himself private advnatges)

Subject: Re: Renegade Skin/mod
Posted by [Sir Kane](#) on Fri, 13 Jul 2007 12:15:27 GMT
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troopr02 wrote on Thu, 12 July 2007 19:17 Jeep Rubi wrote on Wed, 11 July 2007 22:16 If it took so long, why don't you release it for everyone to enjoy?

Hes a dick, do you think he wants other to have the same advantage as everyone else does? Its like a backdoor thro renguard, sorta like dead6re, hecne renguard allows it. Still tho, atleast SK is usefull (not including giving himself private advnatges)
Please quit being stupid.

Subject: Re: Renegade Skin/mod
Posted by [Dave Anderson](#) on Fri, 13 Jul 2007 12:19:53 GMT
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He made it, and he doesn't have to share it.

Subject: Re: Renegade Skin/mod
Posted by [Tunaman](#) on Mon, 16 Jul 2007 01:57:39 GMT
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Isn't it possible to reproduce that HUD through hud.ini if you know what you're doing?

Subject: Re: Renegade Skin/mod
Posted by [Chuck Norris](#) on Mon, 16 Jul 2007 04:36:36 GMT
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Isn't the next APB going to have something like this? I think they were able to do it without using overhead textures.
