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Subject: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Mon, 02 Jul 2007 05:07:20 GMT  
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I just wanted to know what yall think the new super smash brothers is going to be like. I think it's going to be the best game Wii will have. Every time I look at the website I get more excited. Do you guys think its gonna be really good, or do you think its gonna suck? What character do you want to use? etc. If you don't know already the SSBB website updates every weekday. Cehck it out at [www.smashbros.com](http://www.smashbros.com)

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Subject: Re: Super Smash Brothers Brawl  
Posted by [cmatt42](#) on Mon, 02 Jul 2007 07:00:15 GMT  
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Well, I'm definitely buying it, especially with online multiplayer. It'll be awesome.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sir Kane](#) on Mon, 02 Jul 2007 07:20:58 GMT  
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Sn1per74\* wrote on Mon, 02 July 2007 01:07 I think it's going to be the best game Wii will have.  
-> totally. Cannot wait for the game.

Edit: I just took a look at the website you linked to.  
Damnnnnnnnnnnnn, man!

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Subject: Re: Super Smash Brothers Brawl  
Posted by [BoMbZu](#) on Mon, 02 Jul 2007 09:41:37 GMT  
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Im going to buy a wii just for that game

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Subject: Re: Super Smash Brothers Brawl  
Posted by [PlayMp1](#) on Mon, 02 Jul 2007 11:47:12 GMT  
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A lot of people bought a GC JUST for SSBM. I bet millions are going to buy a Wii just for SSBB.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Oblivion165](#) on Mon, 02 Jul 2007 11:56:31 GMT

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It's the best looking game next to galaxy to me. I love the "peach fuzz" filter they have on everything to make it look soft and they are really, really going the extra mile on ssbb.

<http://www.thewiire.com>

That where i read the latest and greatest wii news.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 12:57:40 GMT  
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There ain't much character to pick from?

Only 9 characters to pick from... still is a awesome game.

Online, first time eh?

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Oblivion165](#) on Mon, 02 Jul 2007 13:04:42 GMT  
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There are more on the way, those are just the ones that they have showed us so far. I wouldn't be surprised if the entire cast and more of melee is there.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 13:08:51 GMT  
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Yeah, they are probably trying to get us more interested in seeing how things will turn out.

My thought was like, if there's a newer version of Super Smash Brothers (Brawl) then why put lesser character when you can play online.

Online = More Character needed and involved.

There better be more of this guy.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Mon, 02 Jul 2007 13:39:28 GMT  
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I <3 Fox

My favorite character in SSBM. Now, he looks even cooler in SSBB. I loved waiting for samus to shoot her big huge blast and me just reflecting back in her face.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 13:43:44 GMT  
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lol

I like the smaller version of link.

\*Which shoots fire arrows and plenty more\*

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Mon, 02 Jul 2007 13:45:00 GMT  
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Zero Suit Samus is gonna be cool too.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Oblivion165](#) on Mon, 02 Jul 2007 13:48:06 GMT  
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I've been burgundy link since day one myself. I've tried other characters but link has the moves for me.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [jonwil](#) on Mon, 02 Jul 2007 13:53:31 GMT  
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I think Nintendo should do whatever they need to do to convince Sega to let them put Sonic in a Smash Bros game. Then, finally, once and for all the question of "which is better, Sonic or Mario" can be answered.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Oblivion165](#) on Mon, 02 Jul 2007 13:56:10 GMT  
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They did it with that snake guy, i would see no problem with that. I would also like to see Turok in there aswell.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Mon, 02 Jul 2007 15:32:57 GMT  
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I think the ultimate addition to SSBB would be Ash Ketchum! His B attack would be a pokeball and a random pokemon comes out each time. B^ could be a pidgey or something that carries him up a ways. B over would be like.... Squirtles watergun or something. Then, B down would be like an earthquake or something from a pokemon.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Canadacdn](#) on Mon, 02 Jul 2007 18:40:29 GMT  
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Brawl looks good, I have high hopes for it.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sir Kane](#) on Mon, 02 Jul 2007 19:47:40 GMT  
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Oblivion165 wrote on Mon, 02 July 2007 08:48I've been burgundy link since day one myself. I've tried other characters but link has the moves for me.  
Link is the winner. But I always hated Yoshi because he makes them retard ass noises.

I liked the extra Mario level in the N64 SSB.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Aprime](#) on Mon, 02 Jul 2007 19:53:34 GMT  
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WNxBoMbZU wrote on Mon, 02 July 2007 05:41Im going to buy a wii just for that game

You'll have to find one first.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 19:55:25 GMT  
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Quote:You'll have to find one first.

Good point there.

It's always best to find the game "first" than buying a system.

It would be a "big" waste if you didn't find what you want.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [bisen11](#) on Tue, 03 Jul 2007 01:51:57 GMT  
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jonwil wrote on Mon, 02 July 2007 09:53I think Nintendo should do whatever they need to do to convince Sega to let them put Sonic in a Smash Bros game. Then, finally, once and for all the question of "which is better, Sonic or Mario" can be answered.

There's gonna be a Mario and Sonic Olympics game lol.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Oblivion165](#) on Tue, 03 Jul 2007 02:14:40 GMT  
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R3N3G1DE wrote on Mon, 02 July 2007 15:55Quote:You'll have to find one first.

Good point there.

It's always best to find the game "first" than buying a system.

It would be a "big" waste if you didn't find what you want.

I come accross several through my website, if your a serious buyer I could probably locate you one for about 260-280

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Subject: Re: Super Smash Brothers Brawl  
Posted by [R3N3G1DE](#) on Tue, 03 Jul 2007 02:47:02 GMT  
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The Wii or the game?

Thanks for the offer but I am not a serious buyer, well not right now.

"We got C&C Renegade"

>Oblivion165< Serious buyer for sure!

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Tue, 03 Jul 2007 13:09:54 GMT  
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Oblivion165 wrote on Mon, 02 July 2007 08:48 I've been burgundy link since day one myself. I've tried other characters but link has the moves for me.  
Link is good, but he has super slow attacks. His A down is his best but if you miss you get stuck for a few seconds and you're open to attack. This is why I choose Fox- he has super quick attacks, they are strong, and he can recover fast.

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Subject: Re: Super Smash Brothers Brawl  
Posted by [BoMbZu](#) on Tue, 03 Jul 2007 15:31:46 GMT  
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I always played Zelda in melee. As soon as the battle started I transformed to sheik and dominated the field with super fast melee , smash combo's. Although there wasnt much competition in my neighbourhood therefor I am going to like brawl because of its Wifi mode

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Subject: Re: Super Smash Brothers Brawl  
Posted by [Sn1per74\\*](#) on Tue, 03 Jul 2007 16:50:55 GMT  
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This'll bring back memories... <http://www.youtube.com/watch?v=UvljN9ycqLg>

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Subject: Re: Super Smash Brothers Brawl  
Posted by [OWA](#) on Tue, 03 Jul 2007 22:51:18 GMT  
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If Final Fantasy characters appear in it my life would be complete

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Subject: Re: Super Smash Brothers Brawl

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Posted by [Viking](#) on Tue, 03 Jul 2007 23:07:31 GMT

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Sephiroth?

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