
Subject: Any way to see which models renguard is nagging about?

Posted by [Ac1dBuRn](#) on Wed, 27 Jun 2007 22:43:46 GMT

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Hi,

since ive recently updated my renguard i keep getting a warning message telling me im using models although i havent installed any (at least not to my knowledge).

because im not really into models id like to "clean" my renegade install of these models, the problem is, i dont know where to look for them cause i dont know their filenames.

things ive installed are:

renguard 1.0323

scripts 3.41

ubermappack

solutions are greatly appreciated.

so long!

Subject: Re: Any way to see which models renguard is nagging about?

Posted by [Drkpwn3r](#) on Thu, 28 Jun 2007 01:30:16 GMT

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To "clean" your Renegade install, simply delete the following from Renegade\Data:

*.dds - textures

*.w3d - models

*.tga ; with the exception of "gamespylogo.TGA" - textures

* = any

Should solve all of your problems, and should help out later down the line.

Subject: Re: Any way to see which models renguard is nagging about?

Posted by [cmatt42](#) on Thu, 28 Jun 2007 01:41:32 GMT

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If you're using any models it doesn't like, it'll tell you exactly what they are. You're probably talking about textures, which are fine unless you want to play on a pure server (which there were zero last time I checked).

Subject: Re: Any way to see which models renguard is nagging about?

Posted by [Goztow](#) on Thu, 28 Jun 2007 06:34:37 GMT

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scripts 3.2+ come with textures (.dds-files) which probably is what you're referring to. I think it are the bump maps for the mammy and flamer. They just make these units look better.

Subject: Re: Any way to see which models renguard is nagging about?

Posted by [Ac1dBuRn](#) on Thu, 28 Jun 2007 21:21:25 GMT

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thx for your answers, indeed the only files i could find in /data were .dds files.

most of the filenames were something like:

hud_cnc_whatever.dds

but i guess my problem isnt really a problem after all, since youre saying there arent too many pure servers out there.

i didnt know how to check so i just assumed most of the servers were pure servers and therefore wouldnt let me play...

thanks again for the quick help everyone!
