
Subject: Using Westwood Models/Objects

Posted by [Anonymous](#) on Wed, 05 Feb 2003 05:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Now, where the w3d importer is out, it's possible to use westwood map objects like towers etc. But is this legal to use in my own maps? [February 05, 2003, 06:05: Message edited by: -=['RVH']=-3D4Free]

Subject: Using Westwood Models/Objects

Posted by [Anonymous](#) on Wed, 05 Feb 2003 08:47:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

sure, Just give proper credits [February 05, 2003, 11:25: Message edited by: gendres]
