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Subject: blue\_triple.dds  
Posted by [Yrr](#) on Tue, 12 Jun 2007 20:14:10 GMT  
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Hi there!

Does anyone know, what blue\_triple.dds is used for?

Thanks,  
Yrr

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Subject: Re: blue\_triple.dds  
Posted by [Viking](#) on Tue, 12 Jun 2007 20:16:36 GMT  
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It tripples blue?

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Subject: Re: blue\_triple.dds  
Posted by [danpaul88](#) on Tue, 12 Jun 2007 20:33:43 GMT  
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Repair beam and a few other beam type weapons IIRC.

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Subject: Re: blue\_triple.dds  
Posted by [Yrr](#) on Tue, 12 Jun 2007 20:36:09 GMT  
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Thank you  
That texture caused a crash on game shutdown, but I don't know why.

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Subject: Re: blue\_triple.dds  
Posted by [JeepRubi](#) on Tue, 12 Jun 2007 21:51:15 GMT  
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For the repair beam, Personal Ion cannon beam, and Obelisk beam.

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Subject: Re: blue\_triple.dds  
Posted by [Viking](#) on Tue, 12 Jun 2007 22:25:57 GMT  
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Ob beam is red stupid...

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Subject: Re: blue\_triple.dds

Posted by [BlueThen](#) on Tue, 12 Jun 2007 22:29:36 GMT

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Can't you control the color through LE?

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Subject: Re: blue\_triple.dds

Posted by [StealthEye](#) on Tue, 12 Jun 2007 22:39:04 GMT

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Viking, the color of the image doesn't matter; it's overridden in LE indeed (as bluethen says).

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Subject: Re: blue\_triple.dds

Posted by [EvilWhiteDragon](#) on Tue, 12 Jun 2007 22:45:48 GMT

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StealthEye wrote on Wed, 13 June 2007 00:39Viking, the color of the image doesn't matter; it's overridden in LE indeed (as bluethen says).

You should know that Vikings IQ is about the height of your big toe in meters

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Subject: Re: blue\_triple.dds

Posted by [Zion](#) on Tue, 12 Jun 2007 23:11:51 GMT

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EvilWhiteDragon wrote on Tue, 12 June 2007 23:45StealthEye wrote on Wed, 13 June 2007 00:39Viking, the color of the image doesn't matter; it's overridden in LE indeed (as bluethen says). You should know that Vikings IQ is about the height of your little toenail in meters

\*Fixed.

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Subject: Re: blue\_triple.dds

Posted by [Jerad2142](#) on Wed, 13 Jun 2007 00:13:57 GMT

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I have discussed this in the past but I don't remember what topic it was under, I will see if anyone can find it, and if not I will repost it.

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