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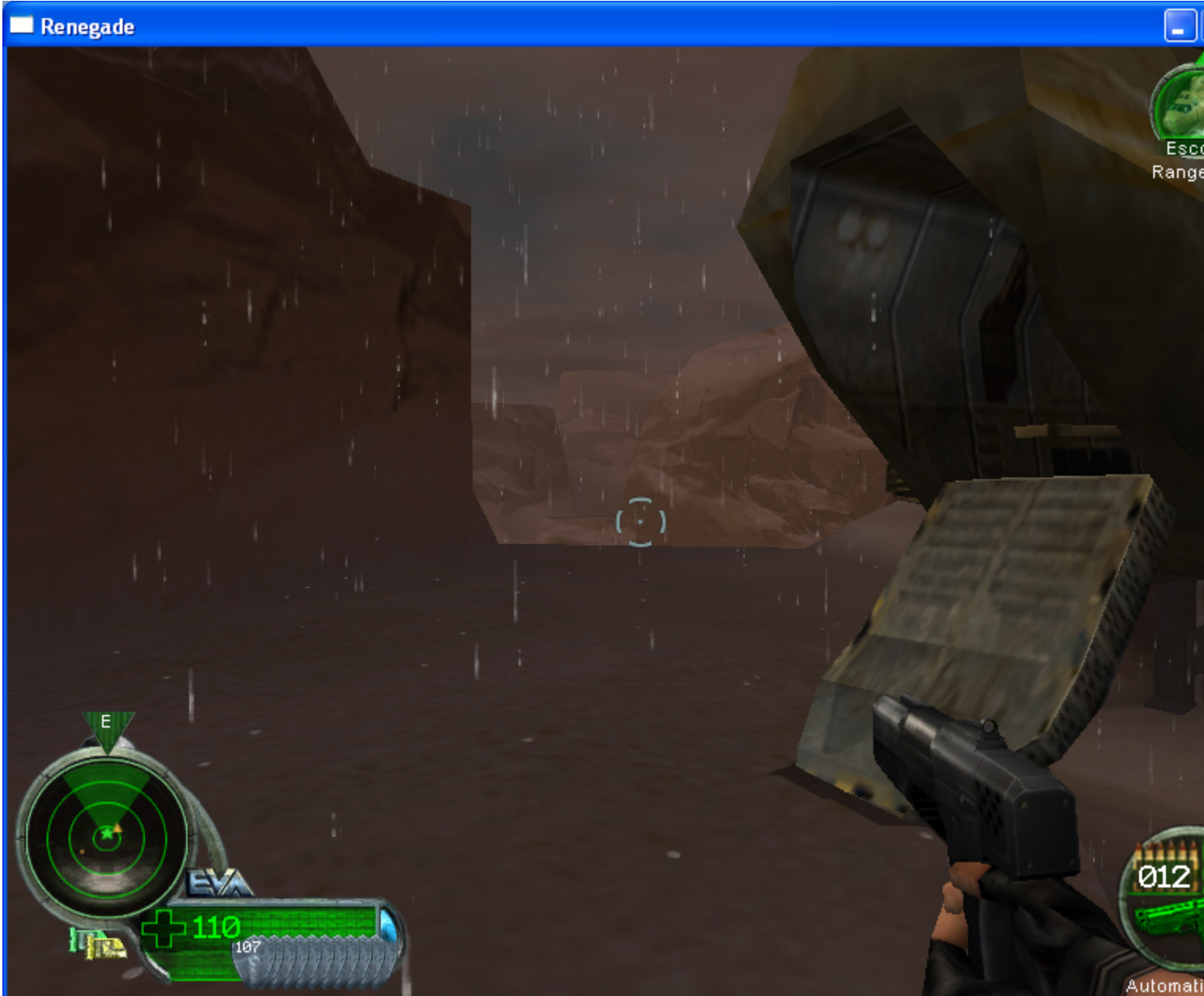
Subject: Dr. Mobius invisible with power suit on.  
Posted by [chat](#) on Mon, 11 Jun 2007 21:51:28 GMT  
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Whenever I get to the level All Brains, No Brawn Dr. Mobius Can't be seen with his power suit on. The only time he can be seen is in the video of him charging it up and walking out of the room. He is invisible when that video is over. I cannot finish this mission because of this problem. This copy of renegade has rengaurd and ubermapack installed. There is a picture included.

### File Attachments

1) [MissingMobius.jpg](#), downloaded 658 times



Subject: Re: Dr. Mobius invisible with power suit on.  
Posted by [CarrierII](#) on Mon, 11 Jun 2007 22:21:46 GMT  
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This is a long known and never fixed bug in the custom scripts.dll (Which Renguard would have DL'ed as part of CP2)

In order to play normally, simply go to your Renegade folder, rename

scripts.dll

to

scripts-custom.dll

and then rename

scripts2.dll

to

scripts.dll

That will make the single player work normally, in order to get advanced scripts features back, simply follow the previous instructions in reverse.

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Subject: Re: Dr. Mobius invisible with power suit on.  
Posted by [chat](#) on Mon, 11 Jun 2007 22:31:03 GMT  
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Another thing :\... I need the custom scripts or renegade will crash while loading a single player map. Infact, Right after the video is finished renegade closes to the desktop.

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Subject: Re: Dr. Mobius invisible with power suit on.  
Posted by [CarrierII](#) on Mon, 11 Jun 2007 22:35:36 GMT  
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Then I shall link jonwil to this topic, see what he knows.

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Subject: Re: Dr. Mobius invisible with power suit on.  
Posted by [chat](#) on Mon, 11 Jun 2007 22:38:09 GMT

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K, and this copy is freshly installed just with rengaurd, scripts, and ubermappack. Oh, and one more thing, I can play the first map after the tutorial, after that it plays the video then crashes with NO errors at all.

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Subject: Re: Dr. Mobius invisible with power suit on.

Posted by [chat](#) on Mon, 11 Jun 2007 23:46:45 GMT

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Nevermind, I got it to work!

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Subject: Re: Dr. Mobius invisible with power suit on.

Posted by [jonwil](#) on Tue, 12 Jun 2007 00:41:15 GMT

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So exactly which bugs are still an issue? The invisible Mobius bug? A crash bug?

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