Subject: Questions
Posted by _SSnipe_ on Thu, 07 Jun 2007 04:19:17 GMT
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1) whats the biggest explosion renegade has to choose from?

2)i made the scripts.dll and made it where sbh die they drop an sbh suit which i got from the powerup section but no one ingame could pick it up how do i fix it?

3)i got reborns c++ thing to work so when u kill someone it makes an ion explosion but it also hurts the people around how can i fix it?

4)where can i find the latest CTF source files?

5) when i try to open the snow source fiels they are missing presents how do i fix that?

6)is there a way to make it where u throw mined c4 in all directions on one click?

7)how can i make it where in the crates the random characters are GDI even if ur on nod?

Subject: Re: Questions
Posted by BlueThen on Thu, 07 Jun 2007 04:21:52 GMT
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1) Make your own.
3) Make a new explosion that gives no damage.
6) Set the spray angle and spray count really high, and set the number of c4 to -1 or a lot.

Subject: Re: Questions
Posted by _SSnipe_ on Thu, 07 Jun 2007 05:16:16 GMT
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well i know theres an explosion present in there someone better then a nuke because a nuke gay

also let me addd on these ones are important where can i edit the spacial power ups so i can make it so where u get a backup u get what ever weapons i choose?

Subject: Re: Questions
Posted by Viking on Thu, 07 Jun 2007 05:18:13 GMT
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Biggest is nuke lol!

Subject: Re: Questions
Posted by _SSnipe_ on Thu, 07 Jun 2007 05:44:45 GMT
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i thought the ssml explosion was bigger then nuke or somthign idk

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Subject: Re: Questions
Posted by _SSnipe_ on Thu, 07 Jun 2007 10:18:48 GMT
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also if someone does answer me wheres the c++ of the chars and the tanks so i can turn some stleath and other settings

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Subject: Re: Questions
Posted by Sn1per74* on Thu, 07 Jun 2007 13:35:30 GMT
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You don't need to know C++ to change characters/vehicles stealth.

Subject: Re: Questions
Posted by AoBfrost on Thu, 07 Jun 2007 16:56:04 GMT
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Hmmm.....you might want to PM my friend who made a sbh suit drop, another thing though, only people with newer 2.9+ scripts.dll will see themselves stealthed, if people have the original scripts.dll or lower than 2.9....they will not see you stealthed....the biggest explosion? the ssm's explosion or whatever explosion the ssm uses is big, it looks good too...plus it's the deadliest, the explosion will kill anything in 1 hit except buildings for some reason, when we tested this explosion in my friends modded server, spawning a ssm right by a mct and killing it did nothing to the building, but killed all of us inside instantly.

Subject: Re: Questions
Posted by _SSnipe_ on Thu, 07 Jun 2007 19:37:32 GMT
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whos ur friend? and yes i already know that people that don't have the 2.9 wont see them i already have that covered whats the ssml explosion present name? or is it already default

"You don't need to know C++ to change characters/vehicles stealth."

well i tried to make vechs and some chars stealth by click isstleathuit but some they don't work

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and the vechs wont show someone told me i need c++