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Subject: [models]free new characters

Posted by [GrayWolf](#) on Mon, 04 Jun 2007 05:23:23 GMT

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I told some people that I was going to give them some character models but never did because I was busy. So here they are. They are all set and ready to go just need to be exported.

Punk

Gangsta

Mobster

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### File Attachments

1) [punk.jpg](#), downloaded 514 times



2) [gangsta.jpg](#), downloaded 499 times



3) [mobster.jpg](#), downloaded 515 times



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Subject: Re: free new characters  
Posted by [nopol10](#) on Mon, 04 Jun 2007 05:30:27 GMT  
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Quote: Cool! Roleplay2 could use this!

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Subject: Re: free new characters  
Posted by [Blazea58](#) on Mon, 04 Jun 2007 08:54:51 GMT  
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All three of those are Extremely well done, the texturing is flawless especially for the mobster. The polygon counts are also really nice, as well as the wireframe on them seems exact without any additional un needed polygons.

Are these the only 3 you had, or are these the only ones you boned /textured etc? Otherwise all 3 id give a 10.

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Subject: Re: free new characters  
Posted by [HORQWER](#) on Thu, 19 Jul 2007 02:14:44 GMT  
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fantastic character and fantastic models

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Subject: Re: free new characters  
Posted by [Oblivion165](#) on Thu, 19 Jul 2007 02:16:35 GMT  
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You felt the need to bump this?

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Subject: Re: free new characters  
Posted by [\\_SSnipe\\_](#) on Thu, 19 Jul 2007 03:17:57 GMT  
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srry the first 2 are not how they look i should know that

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