
Subject: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 00:56:58 GMT

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i cant get these scripts to work

JFW_Preset_Buy

Kamuix_Announce_Preset_Buy

Ra2Ven_DemoTruck

Ra2Ven_MirageTank

idk what im doing wrong im filling the info out where it says presents name i put the name like CnC_Nod_Apcahe or what ever and the name of the presents but nothing it rather does nothing or crashes when i test them

Subject: Re: Scripts

Posted by [Slave](#) on Sun, 03 Jun 2007 01:20:09 GMT

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screw you. you're an annoying ignorant fuck who refuses to even show the slightest gratitude towards all the people who helped you out regardless.

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 03:05:03 GMT

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dude whats your problem? i have said thank you to people enough

Subject: Re: Scripts

Posted by [Genesis2001](#) on Sun, 03 Jun 2007 03:12:21 GMT

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You've been told this many times....

RenHelp is your friend...

Don't say they don't explain that stuff. You can get all the help you want at RenHelp.

As for scripts, ask and you shall receive.

-MathK1LL

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 03:15:08 GMT

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i have been to that site and i thank you but it does not tell you everything im on that site everyday but some things i try and messed around with for hours looked up and could not find an answer i ask here

Subject: Re: Scripts

Posted by [Genesis2001](#) on Sun, 03 Jun 2007 03:17:46 GMT

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joe937465 wrote on Sat, 02 June 2007 21:15i have been to that site and i thank you but it does not tell you everything im on that site everyday but some things i try and messed around with for hours looked up and could not find an answer i ask here

>_> Try, try again...Practice makes perfect. Erm, no, scratch that.... "Perfect" Practice makes Perfect!

-MathK1LL

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 03:22:10 GMT

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well im sorry if i upset any of you im just new at this and adding scripts is my biggest problem

Subject: Re: Scripts

Posted by [YSLMuffins](#) on Sun, 03 Jun 2007 03:27:21 GMT

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Well, the best thing you can do in the future is to stick to one or two threads concerning a topic: your questions. Avoid multiple postings and you'll avoid responses like those of Slave. Also thank people, especially Reborn and others. They've done a fine job of helping you out from what I've seen.

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 05:47:42 GMT

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ill try i just after a while i asked questions on some of my already bug post and people didn't answer until i made new post so can someone just help me with my problem, on this topic? i need the 2 scripts so i can walk onto a thing and buy a ocra on a none flying map and the other one for a demo truck and the last one to see if it works i messed around with them for hours and could not get them to work i mean its not like i didnt even try and just asked you guys

Subject: Re: Scripts
Posted by [Slave](#) on Sun, 03 Jun 2007 09:29:15 GMT
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I probably overdid it a little bit, sorry.

Subject: Re: Scripts
Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 10:40:51 GMT
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hey well along with the question above i learn how to make a vehicles bot and got it to work but how can i make it hit its target more?

Subject: Re: Scripts
Posted by [reborn](#) on Sun, 03 Jun 2007 10:47:07 GMT
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joe937465 wrote on Sun, 03 June 2007 06:40 hey well along with the question above i learn how to make a vehicles bot and got it to work but how can i make it hit its target more?

I'm not sure if you're trying to say you figured out the first question or not, however, to make something miss less then do this:

Subject: Re: Scripts
Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 11:03:38 GMT
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ya reborn i still also need my other questions answered

"i cant get these scripts to work

JFW_Preset_Buy
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also weapon error lower is less and higher is more accurate?

Subject: Re: Scripts
Posted by [Slave](#) on Sun, 03 Jun 2007 11:17:53 GMT
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less error = better aim

Subject: Re: Scripts
Posted by [reborn](#) on Sun, 03 Jun 2007 12:51:51 GMT
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Do you have the client scripts.dll update on your renegade install aswell as the server?

Subject: Re: Scripts
Posted by [jamiejrg](#) on Sun, 03 Jun 2007 13:58:16 GMT
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joe937465 wrote on Sun, 03 June 2007 06:03ya reborn i still also need my other questions answered

"i cant get these scripts to work

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also weapon error lower is less and higher is more accurate?

Arent those scripts for vehicules that you apply to them after they are made? I don't reallly have any idea because i have very limited knowledge of scripts.

Jamie

Subject: Re: Scripts
Posted by [BlueThen](#) on Sun, 03 Jun 2007 18:17:50 GMT
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jamiejrg wrote on Sun, 03 June 2007 08:58joe937465 wrote on Sun, 03 June 2007 06:03ya
reborn i still also need my other questions answered

"i cant get these scripts to work

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Arent those scripts for vehicules that you apply to them after they are made? I don't reallly have any idea because i have very limited knowledge of scripts.

Jamie

Those could possibly have to be added to a vehicle weapon than the vehicle itself.

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 20:38:02 GMT

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well i added the demo truck to one and i followed the directions over and over every time i went into the tank nothing happend and for the second one made it crash /;

JFW_Preset_Buy_Poke (tryed it with normal without poke)

Kamuix_Announce_Preset_Buy

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 20:38:54 GMT

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Ra2Ven_DemoTruck (i tryed using the heli)

Ra2Ven_MirageTank (used stank)

Subject: Re: Scripts

Posted by [BlueThen](#) on Sun, 03 Jun 2007 20:40:18 GMT

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Use jfw_preset_buy (the one without _poke) for the zone. That works for me. I don't know about kam's script on the buy. It could be for his server mod, or for a pt character of such.

The demotruck and mirage thing I guess you could try adding to a vech weapon.

Subject: Re: Scripts
Posted by [Ryu](#) on Sun, 03 Jun 2007 20:41:30 GMT

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Ya, You don't use the Mirage Tank script ON A SCRIPT ZONE, You use it on a Tank. =\

Subject: Re: Scripts
Posted by [BlueThen](#) on Sun, 03 Jun 2007 20:42:57 GMT

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Alex wrote on Sun, 03 June 2007 15:41Ya, You don't use the Mirage Tank script ON A SCRIPT ZONE, You use it on a Tank. =\
...He was using it on a tank...

Subject: Re: Scripts
Posted by [Ryu](#) on Sun, 03 Jun 2007 20:47:09 GMT

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It looked like he double clicked his script zone. =\

Subject: Re: Scripts
Posted by [_SSnipe_](#) on Sun, 03 Jun 2007 22:19:54 GMT

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the first 2 are on script zpne and rest are on tanks

i added the info but ywet that one still dont work the one without the poke

Subject: Re: Scripts
Posted by [_SSnipe_](#) on Mon, 04 Jun 2007 04:32:31 GMT

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so can someone finish helping em or do i have to start a new post

Subject: Re: Scripts

Posted by [_SSnipe_](#) on Mon, 04 Jun 2007 05:37:00 GMT

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i still cant the first or second one to work please help?
