
Subject: A NEW MISSION CO-OP SOON !!!
Posted by [willy1315](#) on Sat, 02 Jun 2007 16:15:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

HI ALL, SOON I WILL DONE A NEW CO-OP MISSION MODDED WITH VERRY HOT SPECIAL EFFECTS !!!

THE CURRENT MISSION IN WORK: MISSION 01

I MODDED MISSION 01 (ON BEACH AFTER THE FIRST CINEMATIC WITH LOCKE)
THERE IS A NIGHT BACK GROUND WITH SOME CANON FIRE TO HORIZON.
I CAN'T TELL MORE RIGHT NOW,UNTIL WHEN I'LL HAVE FINISH THE MAP, ILL POST A NEW TOPIC ABOUT THIS.

OH.... AND... I ADDED SOMETHINGS LIKE ORCAS (AND MORE STUFF LIKE THAT....).

SO, THE LEVEL WILL BE HARDER THAN NORMAL MISSION, I CAN TELL U THIS ! HEHE.

THANK YOU FOR READ.

NOTE: there is some tests if u want (idk if it is playable, deleyte it if u cant play and tell me. thank you.

File Attachments

- 1) [GDI VS NOD- MINI C&C MODE.zip](#), downloaded 86 times
 - 2) [city modded.lvl](#), downloaded 96 times
-

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [R315r4z0r](#) on Sat, 02 Jun 2007 16:18:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ok, sounds good, but 2 questions:

- Why did you capslock the entire post.
 - Why did you leave a download attachment for a wall texture?
-

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [willy1315](#) on Sat, 02 Jun 2007 16:19:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

IDK, I JUST CHANGED IT =P

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [Viking](#) on Sat, 02 Jun 2007 16:54:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

I thought I was bad with the caps but... Come on jesus! The crammer police gonna' arrest yo' ass!

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 02 Jun 2007 16:55:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

razorblade001 wrote on Sat, 02 June 2007 12:18-Why did you capslock the entire post.

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [Crusader](#) on Sat, 02 Jun 2007 17:07:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Pull it out man... just pull it out.

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [Viking](#) on Sat, 02 Jun 2007 17:11:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

DUDE? WTF? Why are you pulling off your caps key
loloolllololol!!1one11eelbeen!111!!exclamationmark!!111one!

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [IronWarrior](#) on Sat, 02 Jun 2007 17:15:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

LOL.

Subject: Re: A NEW MISSION CO-OP SOON !!!

Posted by [Ryu](#) on Sat, 02 Jun 2007 17:16:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

UPLOADING THE .LVL WILL RESULT IN PEOPLE STEALING YOUR WORK!

TRUTH, YO!

Hmm, /me downloads

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [Brandon](#) on Sat, 02 Jun 2007 19:32:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think the .lvl file is for something different (M01 isn't a City map, lol).

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [Zion](#) on Sat, 02 Jun 2007 21:30:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Complete,

Total,

PHAIL WITH CAPS.

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [Ryu](#) on Sat, 02 Jun 2007 23:08:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

I was waiting for a few Images to load, Mero. D:

Subject: Re: A NEW MISSION CO-OP SOON !!!
Posted by [Genesis2001](#) on Sun, 03 Jun 2007 03:15:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Alex wrote on Sat, 02 June 2007 17:08I was waiting for a few Images to load, Mero. D:

Same here

-MathK1LL
