
Subject: Testing Mod Idea

Posted by [_SSnipe_](#) on Thu, 31 May 2007 04:27:16 GMT

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well u know when you test and people come and mess it up

my idea is where theres a thing you can walk on floating in the sky and you can only get there is go on top of a transporter so if u test someone u wont have to worry about people messing it up just you and the mods can just go on that BUT is there a way to make it where only people you choose be able to use the transporter? to get up there or something?

Subject: Re: Testing Mod Idea

Posted by [Sn1per74*](#) on Thu, 31 May 2007 04:29:15 GMT

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The only thing I got out of that was on top of a transport helicopter. I think I might need to type this in freetranslation.com

Subject: Re: Testing Mod Idea

Posted by [Viking](#) on Thu, 31 May 2007 04:32:20 GMT

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Would you mind typing that out in english, I do not even know what language that is.

Subject: Re: Testing Mod Idea

Posted by [Canadacdn](#) on Thu, 31 May 2007 04:33:47 GMT

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joe937465 wrote on Wed, 30 May 2007 23:27Well, I had a problem where people come and disturb my mod testing. (...?)

I conceived a wonderful idea where there is a floating platform in the sky that you can only reach if you use a transport helicopter. This would be useful for testing someone, because you wouldn't have to worry, and only mods can be on the platform. Is there a way to allow only certain people to use the transport helicopter to access the platform?

Translated!

Subject: Re: Testing Mod Idea

Posted by [Sn1per74*](#) on Thu, 31 May 2007 04:35:31 GMT

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Why not just host a one player game.....

Subject: Re: Testing Mod Idea

Posted by [_SSnipe_](#) on Thu, 31 May 2007 04:53:37 GMT

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well i was thinking of a transport helicopter or a teleport up there that only some people can use

Subject: Re: Testing Mod Idea

Posted by [reborn](#) on Thu, 31 May 2007 11:23:36 GMT

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See I read it all differently.. I saw it as he wanted a place where he could test people who he suspects of being cheaters. In which case I would say it's better to observe people discreetly rather than tell them you are testing them.

A mod to help you observe someone would be a better idea imo.

Subject: Re: Testing Mod Idea

Posted by [_SSnipe_](#) on Thu, 31 May 2007 11:36:34 GMT

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well lol ty but its like when u just have no other option but to test someone you would like to do it where people don't bother you and where else could that be but the sky and how can i get up there and a selected few ? lol
