
Subject: need help adding maps (a path beyond)
Posted by [DarkPoppy](#) on Mon, 28 May 2007 17:27:15 GMT
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I recently got A Path Beyond, and it seems that I can't play online because I haven't got the maps. I downloaded extra maps from [apathbeyond.com](#), but I'm having trouble actually adding them. I'm not entirely sure where to put them, I tried the 'data' file, but the maps I downloaded are .exe files, while the files existing in that folder already are .mix, so I'm quite unsure as to what to do.

I'd very much appreciate some help on the matter, thanks for you time.

Also, I apologise if this is in the wrong area, but hey, we live and learn.

Subject: Re: need help adding maps (a path beyond)
Posted by [Jonty](#) on Mon, 28 May 2007 17:32:23 GMT
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I believe they're self-extracting programs. Just open them and browse to the data folder, and it will uncompress the mix files there.

Subject: Re: need help adding maps (a path beyond)
Posted by [DarkPoppy](#) on Mon, 28 May 2007 17:47:02 GMT
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heh, oh yeah. I just noticed they're the kind you click on and such, lol. um, but when I go through the programme, they don't show up in the data folder. any ideas? =/

Subject: Re: need help adding maps (a path beyond)
Posted by [sadukar09](#) on Mon, 28 May 2007 19:52:00 GMT
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its cuz when the program is extracting it extracts to C:/Westwood/A PathBeyond

but i think the orgininal directory is C:/Westwood/apathbeyond

check ur Westwood folder, there should be a folder named like that (in there u may find ur maps)
