Subject: Making My First Map

Posted by _SSnipe_ on Fri, 25 May 2007 23:16:50 GMT

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i never made a map before but i wanna make a spacial map to race recons with dirt roads and jumps and ect can someone help me or teach me or something?

Subject: Re: Making My First Map

Posted by BlueThen on Fri, 25 May 2007 23:26:40 GMT

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I don't know how many times this has been said to you, but

Quote:

http://renhelp.net/

Subject: Re: Making My First Map

Posted by SSnipe on Fri, 25 May 2007 23:44:23 GMT

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but doesnt that only teach u 2 make models not maps>?

Subject: Re: Making My First Map

Posted by Viking on Fri, 25 May 2007 23:54:31 GMT

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Get gmax and fool around till you figure it out like I did!

If you need the gmax code to activate it ill send it to you!

Subject: Re: Making My First Map

Posted by jamiejrg on Sat, 26 May 2007 00:01:00 GMT

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joe937465 wrote on Fri, 25 May 2007 18:44but doesnt that only teach u 2 make models not maps>?

At thier core maps are models.

Jamie

Dage 1 of 2 Congreted from Command and Congrets Departed Official Forums

Subject: Re: Making My First Map

Posted by SSnipe on Sat, 26 May 2007 00:47:48 GMT

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wheere i get gmax? and code?

Subject: Re: Making My First Map

Posted by Genesis 2001 on Sat. 26 May 2007 01:35:30 GMT

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http://www.game-maps.net/

-MathK1LL

Subject: Re: Making My First Map

Posted by YSLMuffins on Sat, 26 May 2007 07:30:02 GMT

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Renhelp will definitely help you with some details and more advanced techniques, but there's no better way than to jump right in and start exploring gmax. Get your feet wet, and then look through the forum and renhelp.

Subject: Re: Making My First Map

Posted by Oblivion 165 on Sat, 26 May 2007 07:44:17 GMT

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If you really want to get the job done you will need 3ds Max 8. Gmax will just hold you back from all the wonderful features and what is currently being used by the power users of renegade modeling. Plus Gmax is what? 3DS Max 5? 4? Either way its assold and needs to be delt with.

After someone converts all the bones, tutorial files, help files to max that is

...oh and makes it free for people...but that can wait, im sure.

http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=78 That is a tutorial for a basic map in 3ds max 8, needs to be remade but see the difference between gmax.

Subject: Re: Making My First Map

Posted by Sn1per74* on Sat, 26 May 2007 16:24:31 GMT

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I also suggest the video tutorial on www.renhelp.net - It's the best tutorial out there.

Subject: Re: Making My First Map

Posted by Ryu on Sat, 26 May 2007 17:42:05 GMT

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Sn1per74(2) wrote on Sat, 26 May 2007 11:24I also suggest the video tutorial on www.renhelp.net - It's the best tutorial out there.

Read one post up, Infact, Make that 2.