
Subject: RenGuard bug/crash

Posted by [lavamike](#) on Wed, 23 May 2007 20:19:12 GMT

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Well wehn ever i lauch renegade with GameSpy ***i'm not sur eif it does it with just renegade i haven't tryed tht yet but anyway. I launch gamespy pick my server join it rg pops like normal and connects. then press renegade and it connects to the server and after me bein in it for about 10-15 seconds it crashes my renegade and says: Unauthorized Renegade instance terminated.

[15:55] Trying to connect to server #1...Connected!

[15:55] Secure link established.

[15:55] Welcome to RenGuard, [RF]lavamike!

[15:55] To launch Renegade, please click 'Renegade'.

[15:55] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

[15:56] Unauthorized Renegade instance terminated.

wehn i press the Renegade button on rg again it seems to work fine... is this a bug?? I don't use cheats or anything? I have cheats for renegade on my computer but i only use them to mess round with bots and on single player and stuff wehn my internset is down/bored etc. (I NEVER use chetas online...)

Subject: Re: RenGuard bug/crash

Posted by [Carrierll](#) on Thu, 24 May 2007 07:13:32 GMT

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What must have happened is that your game2.exe (Renegade) loaded without Renguard checking things first, as a result, it terminates that copy, insuring you're not bypassing Renguard, when you then use the "Renegade" button, Renguard has finished scanning, and doesn't terminate that instance of game2.exe.

In short, your PC is too fast.

Subject: Re: RenGuard bug/crash

Posted by [Goztow](#) on Thu, 24 May 2007 07:20:01 GMT

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Hmmm do you use "automatic start Renegade when Renguard loads" ?

Subject: Re: RenGuard bug/crash

Posted by [puddle_splasher](#) on Thu, 24 May 2007 07:59:07 GMT

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lavamike wrote on Wed, 23 May 2007 16:19 I have cheats for renegade on my computer but i only use them to mess round with bots and on single player and stuff wehn my internset is down/bored etc. (I NEVER use chetas online...)

I do not believe you

However, it appears that most of us are suffering until the RG problem is fixed. In defence of RG, the latest patch appears to have stopped most of my crashes. I now have a couple per session as opposed to 10 per game

Subject: Re: RenGuard bug/crash
Posted by [lavamike](#) on Thu, 24 May 2007 23:07:55 GMT
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puddle_splasher wrote on Thu, 24 May 2007 02:59lavamike wrote on Wed, 23 May 2007 16:19 I have cheats for renegade on my computer but i only use them to mess round with bots and on single player and stuff wehn my internset is down/bored etc. (I NEVER use chetas online...)

I do not believe you

Don't believe me?? ok..go to www.renforce.zor.org ask anyone there go to irc.roleplay-gaming.com ask anyone there go to jelly server-RA and ask there...Ask anyone tht was from Ren-archive ask anyone tht was from Noobless and most ppl know me in n00bstories...Ask in each of those places and I gauarentee you I DO NOT CHEAT and I DO NOT LIE...

:EDIT: Oh and ask in Black-Intel... Also a little bit of people from the B0ts community know me...

Subject: Re: RenGuard bug/crash
Posted by [nopol10](#) on Fri, 25 May 2007 01:50:24 GMT
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I sense trooprm02 coming...

Subject: Re: RenGuard bug/crash
Posted by [icedog90](#) on Sat, 26 May 2007 17:56:44 GMT
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If he does I won't let it happen.

Subject: Re: RenGuard bug/crash
Posted by [lavamike](#) on Mon, 28 May 2007 02:28:23 GMT
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Goztow wrote on Thu, 24 May 2007 02:20Hmmm do you use "automatic start Renegade when Renguard loads" ?

no, i jsut press Rengade as soon as it becomes like un-black or w.e? or like wehn you can press it..

Subject: Re: RenGuard bug/crash
Posted by [Tunaman](#) on Mon, 28 May 2007 07:29:21 GMT
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I had the same thing happen to me a few times the other day.. The strange thing was, it was after 3 or 4 matches in a server, and when I tried to join another server, it killed my renegade. :[

Subject: Re: RenGuard bug/crash
Posted by [cmatt42](#) on Mon, 28 May 2007 22:20:21 GMT
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It's a long shot, but try waiting for the page in RenGuard to completely load before clicking Renegade.

Subject: Re: RenGuard bug/crash
Posted by [Goztow](#) on Tue, 29 May 2007 11:16:29 GMT
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lavamike wrote on Mon, 28 May 2007 04:28Goztow wrote on Thu, 24 May 2007 02:20Hmmm do you use "automatic start Renegade when Renguard loads" ?

no, i jsut press Rengade as soon as it becomes like un-black or w.e? or like wehn you can press it..

Try waiting about 20-30 seconds before clicking 'renegade' (be sure automatically launch renegade when renguard starts is set off). This make you make sure that renguard has finished scanning all your files before it loads Renegade.

Subject: Re: RenGuard bug/crash
Posted by [cmatt42](#) on Tue, 29 May 2007 14:59:54 GMT
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That's almost exactly what I suggested.

Subject: Re: RenGuard bug/crash
Posted by [Goztow](#) on Tue, 29 May 2007 18:54:07 GMT
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cmatt42 wrote on Tue, 29 May 2007 16:59That's almost exactly what I suggested.
ALMOST

Subject: Re: RenGuard bug/crash
Posted by [cmatt42](#) on Tue, 29 May 2007 19:42:29 GMT
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That's what I said.

Subject: Re: RenGuard bug/crash
Posted by [Goztow](#) on Tue, 29 May 2007 21:09:45 GMT
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cmatt42 wrote on Tue, 29 May 2007 21:42That's what I said.
That's what i stressed.

Subject: Re: RenGuard bug/crash
Posted by [cmatt42](#) on Wed, 30 May 2007 20:19:54 GMT
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Goztow wrote on Tue, 29 May 2007 16:09cmatt42 wrote on Tue, 29 May 2007 21:42That's what I said.
That's what i stressed.
Okay then.
