
Subject: Railgun Projectile

Posted by [jamiejrg](#) on Sun, 20 May 2007 15:45:55 GMT

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Anyone know the model and text of the railgun's projectile?

Subject: Re: Railgun Projectile

Posted by [Slave](#) on Sun, 20 May 2007 16:08:18 GMT

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there aint any model. just a beam, generated by the game, configured via leveledit.

Subject: Re: Railgun Projectile

Posted by [jamiejrg](#) on Sun, 20 May 2007 16:11:04 GMT

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hmm. ok then that wont work.

New question. What is the name of the file(s) that are responsible for the smoke emitted behind a rocket when fired. ie gunner's rocket launcher.

Subject: Re: Railgun Projectile

Posted by [Zion](#) on Sun, 20 May 2007 16:11:48 GMT

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e_master.tga

Subject: Re: Railgun Projectile

Posted by [jamiejrg](#) on Sun, 20 May 2007 16:18:52 GMT

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Thanks
