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Subject: Me Again

Posted by [\\_SSnipe\\_](#) on Tue, 15 May 2007 10:19:46 GMT

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i laerned how to do the basic level edit stuff but one thing when i want to replace a arty with a recon and a buggy with ssml they give me more then one to choose from and idk which ones don't work and which ones do so can you guys answer that for me

also when i tried to get recons on gdi to replace the apc i choose on the settings player side:gdi and when it comes out it explosives in wf and i cant buy anything anymore how do i fix that

and you know the comanche is it possible to ride in that heli?

please reply to my questions thank you

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Subject: Re: Me Again

Posted by [Carrierll](#) on Tue, 15 May 2007 14:36:48 GMT

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I can't answer the first two, but the commanche is a non-drivable vehicle.

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Subject: Re: Me Again

Posted by [Zion](#) on Tue, 15 May 2007 15:37:08 GMT

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Any preset with "\_Player" at the end of it is drivable, so use them if you want them to be drivable.

The vechs that explode when spawned are usually carcasses of those vechs. Try the answer above to see if that works.

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Subject: Re: Me Again

Posted by [AoBfrost](#) on Tue, 15 May 2007 16:41:38 GMT

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When i use level edit, whenever i click a vehicle i get it on screen and have to place it somewhere....so play around and keep clicking until you see the vehicle onscreen....btw when they die, they wont respawn unless scripted to respawn there when dead.

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Subject: Re: Me Again  
Posted by [Jerad2142](#) on Tue, 15 May 2007 17:58:48 GMT  
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Are you talking about alternating vehicle preset through the yellow arrow?

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Subject: Re: Me Again  
Posted by [\\_SSnipe\\_](#) on Tue, 15 May 2007 22:50:26 GMT  
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so u cant drive commanche at all?

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Subject: Re: Me Again  
Posted by [Zion](#) on Tue, 15 May 2007 23:01:10 GMT  
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You can, if you give throw the body onto another skeleton.

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Subject: Re: Me Again  
Posted by [Sn1per74\\*](#) on Tue, 15 May 2007 23:26:45 GMT  
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You could also make a drop mod with an invisible apache attached to it.... but that wouldn't be really driving it.

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Subject: Re: Me Again  
Posted by [\\_SSnipe\\_](#) on Wed, 16 May 2007 05:16:53 GMT  
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im starting a new project on a CTF on the CTF the base defenses dont work and you cant buy tanks correct?

is that because of the CTF files or the objects.aow?

and if it is part of the objects.aow how cant i make it where i can buy only apcs?

and how can i turn the vech limit down to 1?

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Subject: Re: Me Again  
Posted by [AoBfrost](#) on Wed, 16 May 2007 15:32:10 GMT

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You might be able to use objects.aow, not sure, look for crazy CTF which lets you buy vehicles, same as normal CTF, but with vehicles...and vlimit, just set the vehicle limit in your bot to 1, normally it's at 8....and yes you need a bot.

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Subject: Re: Me Again  
Posted by [\\_SSnipe\\_](#) on Wed, 16 May 2007 20:38:09 GMT  
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if you guys can help me out with these problems

- 1)set vehicle limit to 1
- 2)allow only one sbh
- 3)recon on gdi (it explodes soon as comes out of wf but not air)
- 4)disable refills and repairs on infitry and vechs
- 5)if possible you when kill somone they make a huge nuke or ion explosion i cant seem to get that to work

if you guys can help me with these main problems i will be internally great full

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Subject: Re: Me Again  
Posted by [Zion](#) on Wed, 16 May 2007 21:32:14 GMT  
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For 1, console command: "vlimit 1".

For averything else, i'm not quite sure although scripts come to mind.

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Subject: Re: Me Again  
Posted by [Sn1per74\\*](#) on Thu, 17 May 2007 02:36:19 GMT  
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For 4. You mod the Global Settings>Team Purchase Settings> GDI Purchase and NOD purchase just take out the refill.

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Subject: Re: Me Again  
Posted by [\\_SSnipe\\_](#) on Thu, 17 May 2007 07:05:55 GMT  
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ty but umm

For 1, console command: "vlimit 1".

where or whats that? im jsut making the mod but sadly i wont be the one hosting it :S so where do

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i do that settings

and i found out where to edit the chars but idk where to edit the 4 basic ones  
(gdi=soldier,shotgunner,grenades,engies)  
(nod=gdi=soldier,shotgunner,flame,engies)

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Subject: Re: Me Again  
Posted by [Sn1per74\\*](#) on Thu, 17 May 2007 21:53:08 GMT  
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Sn1per74(2) wrote on Wed, 16 May 2007 21:36: Global Settings>Team Purchase Settings> GDI  
Purchase and NOD purchase  
The 4 main characters are also in there.

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Subject: Re: Me Again  
Posted by [\\_SSnipe\\_](#) on Fri, 18 May 2007 05:40:20 GMT  
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