
Subject: Has Anyone?

Posted by [jamiejrg](#) on Sun, 13 May 2007 00:13:59 GMT

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Has anyone actualy gotten wwskin working in max 7? Or other max.

It doesnt seem to want to recognise bones. Like i'll click "link to bone by name" and the list will contain nothing at all.

If you have gotten it working can you tell me what i'm missing or some tips. I am trying to wwskin the gun hands mesh to the f_skeleton bones.

Subject: Re: Has Anyone?

Posted by [Viking](#) on Sun, 13 May 2007 00:34:21 GMT

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I dunno... I just like posting.

Subject: Re: Has Anyone?

Posted by [zunnie](#) on Sun, 13 May 2007 02:13:07 GMT

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Useless topic titles, love it.

Subject: Re: Has Anyone?

Posted by [Viking](#) on Sun, 13 May 2007 02:29:33 GMT

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Posting in topics with useless titles, love it!

Subject: Re: Has Anyone?

Posted by [Gen_Blacky](#) on Sun, 13 May 2007 02:55:53 GMT

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... o wait

Subject: Re: Has Anyone?

Posted by [jamiejrg](#) on Sun, 13 May 2007 03:22:26 GMT

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My tittles could go anywhere.

Has anyone...

-every shot a hooker

-ever said "hey, pass me that piano"

-ever actually answered my question?

Jamie

Subject: Re: Has Anyone?

Posted by [OWA](#) on Sun, 13 May 2007 18:19:02 GMT

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Ask Saberhawk. He did the haxing.

Subject: Re: Has Anyone?

Posted by [jamiejrg](#) on Sun, 13 May 2007 19:17:27 GMT

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Thanks you! All I needed was a little lead here.

JAmie

Subject: Re: Has Anyone?

Posted by [Jerad2142](#) on Thu, 17 May 2007 02:22:03 GMT

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Viking wrote on Sat, 12 May 2007 18:34I dunno... I just like posting.

I think you are the only one
