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Subject: scorpia's wwconfig2

Posted by [sterps](#) on Mon, 30 Apr 2007 07:44:16 GMT

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just wondering, the new scripts dont let scorpias wwconfig2 work, its been like this for a while and im wondering if there is a fix for this?

thanks

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Subject: Re: scorpia's wwconfig2

Posted by [Spyder](#) on Mon, 30 Apr 2007 08:17:17 GMT

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I had the same problem, although it doesn't really matter. WWConfig2 is only a small edit on your graphics and performance. You don't really need it. It just adds some shader, which in my eyes only create some small lighting problems on certain maps, while it fixes some problems on other maps.

No actual need for it.

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