
Subject: Renguard + Linux?

Posted by [Carrierll](#) on Tue, 24 Apr 2007 16:49:11 GMT

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Can I get the Renguard client to run on Ubuntu linux, AMD (or Intel) 64, release 7.04 ?

Subject: Re: Renguard + Linux?

Posted by [Goztow](#) on Tue, 24 Apr 2007 18:21:33 GMT

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Nope. AFAIK RG doesn't run on Linux. Unless the new protection... Crimson will reply about that.

Subject: Re: Renguard + Linux?

Posted by [Crimson](#) on Tue, 24 Apr 2007 18:28:45 GMT

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I didn't think Renegade worked on Linux...

Subject: Re: Renguard + Linux?

Posted by [Goztow](#) on Tue, 24 Apr 2007 18:45:22 GMT

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Crimson wrote on Tue, 24 April 2007 20:28 I didn't think Renegade worked on Linux... Renegade does, my mate rafkid has it working.

Subject: Re: Renguard + Linux?

Posted by [Carrierll](#) on Tue, 24 Apr 2007 19:20:50 GMT

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Goztow, could you get him/her in touch with me? Relevant link:

http://www.renegadeforums.com/index.php?t=msg&goto=255465&rid=20637#msg_255465

Subject: Re: Renguard + Linux?

Posted by [jammen33](#) on Thu, 10 May 2007 05:18:05 GMT

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Yes renegade work almost perfectly in linux using wine

p.s.

Please make rengaard for linux natively or in wine with cp.x

Subject: Re: Renguard + Linux?
Posted by [Blazer](#) on Thu, 10 May 2007 06:05:54 GMT
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RG 1.03 didn't work under linux because of SVKP. RG 1.0322, to be honest, we havn't tried it under linux. It very well may work, give it a try and let us know

Subject: Re: Renguard + Linux?
Posted by [icedog90](#) on Thu, 10 May 2007 06:07:36 GMT
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Yeah I was wondering the same thing. So far there is no proof that the new version doesn't work in Linux with WINE.

Subject: Re: Renguard + Linux?
Posted by [jammen33](#) on Thu, 10 May 2007 18:40:02 GMT
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it won't run under wine.

Subject: Re: Renguard + Linux?
Posted by [der Papst](#) on Tue, 15 May 2007 20:21:59 GMT
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jammen33 wrote on Thu, 10 May 2007 13:40it won't run under wine.You should write at least a Linux-Prog that simulates a running rengaard version, 'cause on most Server you get kicked for not using rengaard...

So you keep all Linux-Users out of the best Servers.

Normaly, we have the Problem that the game don't run under Linux.
But it's the first time, that a game run perfectly and the game hinders us from playing it...

Subject: Re: Renguard + Linux?
Posted by [der Papst](#) on Tue, 15 May 2007 21:14:35 GMT
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der Papst wrote on Tue, 15 May 2007 15:21jammen33 wrote on Thu, 10 May 2007 13:40it won't run under wine.You should write at least a Linux-Prog that simulates a running renguard version, 'cause on most Server you get kicked for not using renguard...
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I made a misstake in Last sentence:
But it's the first time, that a game run perfectly and an anti-cheat-software hinders us from playing it...

Subject: Re: Renguard + Linux?
Posted by [0x90](#) on Wed, 16 May 2007 05:19:29 GMT
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der Papst wrote on Tue, 15 May 2007 23:14Why i can't edit this massage?
I made a misstake in Last sentence:
But it's the first time, that a game run perfectly and an anti-cheat-software hinders us from playing it...

afaik you can edit your message just ~30minutes after posting it.

and are there PB, CD, VAC and so on for linux? oh wait.. i guess most modern games with anticheat soft wont even run on linux flawlessly, so... thats hardly a measure.
but then again im doing only console-based server-related stuff at work in linux, so i have no idea.
but imho: if you wanna play games, use windows.

0x90

Subject: Re: Renguard + Linux?
Posted by [=HT=T-Bird](#) on Wed, 16 May 2007 11:22:56 GMT
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0x90 wrote on Wed, 16 May 2007 00:19der Papst wrote on Tue, 15 May 2007 23:14Why i can't edit this massage?
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but imho: if you wanna play games, use windows.

0x90

I'm pretty sure that America's Army (like many other UE2.x games) has a native Linux port of its client. What I'm not sure about is if PB got ported to Linux as well...

Subject: Re: Renguard + Linux?
Posted by [der Papst](#) on Wed, 16 May 2007 20:31:38 GMT
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0x90 wrote on Wed, 16 May 2007 00:19if you wanna play games, use windows.
The game works perfectly in Linux, the anti-cheat-software does not.
And for this problem, i should install a OS that have more bugs than functions?
When a game don't run under Linux, we have no chance...
But when a game does and a free software not, we have a chance to ask for a Linux conversion.

We would be pleased with a software, that simulates renguard for the server, 'cause the most cheating tools wouldn't work under Linux 'cause they are written on a too low level to work...

Subject: Re: Renguard + Linux?
Posted by [Cat998](#) on Wed, 16 May 2007 23:11:32 GMT
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der Papst wrote on Wed, 16 May 2007 22:310x90 wrote on Wed, 16 May 2007 00:19if you wanna play games, use windows.
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that's already done, it's called ssc_ignore.txt, if you use Brenbot.
and no, you are wrong, the most cheats for renegade are just settings modifications, like objects.ddb and they are working on linux as well, if not better.

Subject: Re: Renguard + Linux?
Posted by [der Papst](#) on Thu, 17 May 2007 16:34:32 GMT

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Cat998 wrote on Wed, 16 May 2007 19:11
that's already done, it's called ssc_ignore.txt, if you use Brenbot. What is already done?
I don't understand...
And what is Brenbot?

Subject: Re: Renguard + Linux?
Posted by [jammen33](#) on Fri, 18 May 2007 20:29:35 GMT
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I need to learn some programming languages and work on the wine project to get some apps working but I'm too lazy and it would be a long time before any help. So if any of you on the Renguard devteam want to port/wine enable Renguard I would be thankful
