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Subject: Laser Rifle

Posted by [slavik262](#) on Sun, 22 Apr 2007 19:02:35 GMT

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Does anyone have a model or skin for the laser rifle from the beta version of renegade (that silver one with the blue light on top)?

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Subject: Re: Laser Rifle

Posted by [Stefan](#) on Sun, 22 Apr 2007 19:09:09 GMT

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[http://rasengan.nl/videos/e3\\_2001\\_lasr.zip](http://rasengan.nl/videos/e3_2001_lasr.zip)

here ya go

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Subject: Re: Laser Rifle

Posted by [slavik262](#) on Sun, 22 Apr 2007 19:38:46 GMT

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I should have been more specific. Is the above file for the laser rifle, the laser chaingun, or both?

Regardless, thank you.

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Subject: Re: Laser Rifle

Posted by [Stefan](#) on Mon, 23 Apr 2007 11:00:05 GMT

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both.

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Subject: Re: Laser Rifle

Posted by [Nod Guy](#) on Mon, 23 Apr 2007 12:13:32 GMT

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does it shoot a blue laser beam, or still the red laser beam?

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Subject: Re: Laser Rifle

Posted by [Slave](#) on Mon, 23 Apr 2007 14:21:00 GMT

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It has a blue laserbeam texture added, but renegade still takes out only the red part of the texture.

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Since this blue texture doesn't really contain much red (or rly), you will only see a faint red beam...

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Subject: Re: Laser Rifle

Posted by [Jerad2142](#) on Mon, 23 Apr 2007 16:04:44 GMT

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If you go into level editor and change the laser colors to either white (1.00, 1.00, 1.00 XYZ) or blue (0.00, 0.00, 1.00) it will work fine (note that if the texture is already blue just set it for white).

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