Subject: Doctor Who mod?
Posted by nopol10 on Sat, 21 Apr 2007 12:16:38 GMT
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I got this idea a while ago. Is anyone interested in making a Doctor Who mod for Renegade (Daleks vs Cyberman sort of thing)?

Subject: Re: Doctor Who mod?
Posted by Scrin on Sat, 21 Apr 2007 20:43:08 GMT
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......dont make shit like this... just helping already existing mods...

Subject: Re: Doctor Who mod?
Posted by OWA on Sun, 22 Apr 2007 17:07:36 GMT
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Scrin wrote on Sat, 21 April 2007 21:43......dont make shit like this... just helping already existing mods...
^ He's right you know.

Subject: Re: Doctor Who mod?
Posted by Jerad2142 on Mon, 23 Apr 2007 16:15:46 GMT
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Here is the way I look at it, it's his time and he can spend it how he wants to, just because you don't think it would be fun doesn't mean he should not make it. You never know until you try, so go ahead if it doesn't work, you can always scrap stuff from it and make a better mod. If it's not fun, you will just probably get board of it and quit.

Subject: Re: Doctor Who mod?
Posted by Zion on Mon, 23 Apr 2007 17:27:04 GMT
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Jerad Gray wrote on Mon, 23 April 2007 17:15Here is the way I look at it, it's his time and he can spend it how he wants to, just because you don't think it would be fun doesn't mean he should not make it. You never know until you try, so go ahead if it doesn't work, you can always scrap stuff from it and make a better mod. If it's not fun, you will just probably get board of it and quit.

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I can say the same thing with my Warzone 2100 mod.

Subject: Re: Doctor Who mod?
Posted by Jerad2142 on Tue, 24 Apr 2007 01:56:11 GMT
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Merovingian wrote on Mon, 23 April 2007 11:27Jerad Gray wrote on Mon, 23 April 2007
17:15Here is the way I look at it, it's his time and he can spend it how he wants to, just
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How close is it to completion?

Subject: Re: Doctor Who mod?
Posted by Viking on Tue, 24 Apr 2007 03:03:18 GMT
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-5%

I never herd of it before?

Subject: Re: Doctor Who mod?
Posted by nopol10 on Tue, 24 Apr 2007 06:07:50 GMT
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Quote:^ He's right you know.

Subject: Re: Doctor Who mod?
Posted by Zion on Tue, 24 Apr 2007 13:31:14 GMT
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Jerad Gray wrote on Tue, 24 April 2007 02:56Merovingian wrote on Mon, 23 April 2007
11:27Jerad Gray wrote on Mon, 23 April 2007 17:15Here is the way I look at it, it's his time
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I got a basic base layout and about 20% of the research center before cancelling it and joining AR.

Subject: Re: Doctor Who mod?
Posted by Scrin on Wed, 25 Apr 2007 08:33:32 GMT
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Merovingian wrote on Tue, 24 April 2007 08:31Jerad Gray wrote on Tue, 24 April 2007 02:56Merovingian wrote on Mon, 23 April 2007 11:27Jerad Gray wrote on Mon, 23 April 2007 17:15Here is the way I look at it, it's his time and he can spend it how he wants to, just because you don't think it would be fun doesn't mean he should not make it. You never know until you try, so go ahead if it doesn't work, you can always scrap stuff from it and make a better mod. If it's not fun, you will just probably get board of it and quit.

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DoctorVirgian