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Subject: Ever wonder how they make our games?  
Posted by [Crusader](#) on Thu, 19 Apr 2007 14:43:13 GMT  
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Well, I found this cool link which gives a good description and a well-made flow-chart of how games are made from start to finish.

Thanks to our "beloved friends" at EA.

LINK: [http://www.jobs.ea.com/how\\_ea\\_makes\\_games.html](http://www.jobs.ea.com/how_ea_makes_games.html)

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Subject: Re: Ever wonder how they make our games?  
Posted by [Zion](#) on Thu, 19 Apr 2007 14:52:21 GMT  
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How EA make games:

Very badly.

Then MONEYS!!!!11

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Subject: Re: Ever wonder how they make our games?  
Posted by [JPNOD](#) on Thu, 19 Apr 2007 15:31:32 GMT  
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Interesting chart..

But it looks like it's made in paint I mean @ my study I make flow charts in such a way you would expect something different from a big company like EA.

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Subject: Re: Ever wonder how they make our games?  
Posted by [Jonty](#) on Thu, 19 Apr 2007 15:48:20 GMT  
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JPNOD wrote on Thu, 19 April 2007 16:31 But it looks like it's made in paint  
Correction, those look like Office 97 clipart and rudimentary autoshapes to me!

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Subject: Re: Ever wonder how they make our games?  
Posted by [Crusader](#) on Thu, 19 Apr 2007 16:18:44 GMT  
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Jonty wrote on Thu, 19 April 2007 11:48JPNOD wrote on Thu, 19 April 2007 16:31But it looks like it's made in paint  
Correction, those look like Office 97 clipart and rudimentary autoshapes to me!

Probably...cuz in the short article it says:

"The chart was created by Ashley, a summer 2002 EA Academy intern who is now a full-time Production Assistant."

It's not EA making it...just a dumb intern. lol!

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Subject: Re: Ever wonder how they make our games?  
Posted by [Jecht](#) on Thu, 19 Apr 2007 19:44:48 GMT  
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Be nice to interns, you could be one someday

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Subject: Re: Ever wonder how they make our games?  
Posted by [Crusader](#) on Thu, 19 Apr 2007 20:17:27 GMT  
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gbull wrote on Thu, 19 April 2007 15:44Be nice to interns, you could be one someday

I don't plan to be an intern.

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Subject: Re: Ever wonder how they make our games?  
Posted by [reborn](#) on Thu, 19 Apr 2007 20:20:54 GMT  
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Merovingian wrote on Thu, 19 April 2007 10:52How EA make games:

Very badly.

Then MONEYS!!!11

I read that whilst at work, then actually lol'd. I got some funny looks

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Subject: Re: Ever wonder how they make our games?  
Posted by [warranto](#) on Fri, 20 Apr 2007 13:06:19 GMT  
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Heh, I notice how the flow chart fails to mention anything about actually testing or quality assurance before the "Final Game Asset" stage

(Yes they mention alpha and beta stages, but nothing about fixing what is found in them... just about adding new stuff.)

Yes, this is a cheap shot, but I'm taking it.

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Subject: Re: Ever wonder how they make our games?  
Posted by [Crusader](#) on Fri, 20 Apr 2007 15:12:24 GMT  
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warranto wrote on Fri, 20 April 2007 09:06Heh, I notice how the flow chart fails to mention anything about actually testing or quality assurance before the "Final Game Asset" stage

(Yes they mention alpha and beta stages, but nothing about fixing what is found in them... just about adding new stuff.)

Yes, this is a cheap shot, but I'm taking it.

Hahaha! That's probably why EA's games come with a s\*\*\*load of glitches! lol! Good point!

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