

---

Subject: how to change fonts, color and size in game  
Posted by [Zee.TheBlueBird](#) on Tue, 17 Apr 2007 17:32:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hi all, I am looking for a way to change the color of in game private chats from Blue to something brighter like white or yellow. Anyone know

I know that you can change the font type, size, and Bold using the file  
C:\Westwood\Renegade\Data\stylemgr.ini

More specifically the line  
FONT\_INGAME\_TXT=Arial MT, 8, 0

```
;  
; Font names follow this format:  
;  
; <family_name>, <point_size>, <is_bold>  
;  
; is_bold is 0 for false and 1 for true  
;
```

But how do you change the color, of make it better to see

Thanks  
Zee

---

Subject: Re: how to change fonts, color and size in game  
Posted by [Creed3020](#) on Tue, 17 Apr 2007 18:16:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The colours....hmmm....not sure if there any codes you cna use or if it hard coded.

---

---

Subject: Re: how to change fonts, color and size in game  
Posted by [Zee.TheBlueBird](#) on Tue, 17 Apr 2007 19:40:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It is just that bright, bold, blue that looks florescent. What about changing the background so that it is a bit brighter? Are there tools for better viewing of PMs while playing?

I guess it would help to say that I am using an over head projector that cannot get too bright because of its distance from the wall (Very big screen)

---