Subject: scripts.dll 3.2 is out
Posted by jonwil on Mon, 09 Apr 2007 15:44:56 GMT
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After a lot of work, 3.2 is finally out.
Grab it from http://www.sourceforge.net/projects/rentools/

The (near-final) changelog has been posted in various places for a while now and doesn't need to
be posted again here.
I am sure Saberhawk will build an installer for this sometime soon.

Subject: Re: scripts.dll 3.2 is out
Posted by jnz on Mon, 09 Apr 2007 15:52:28 GMT
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very nice work

Subject: Re: scripts.dll 3.2 is out
Posted by pe21789 on Mon, 09 Apr 2007 17:50:46 GMT
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Script 3.2 and a size of 3.2MB

Subject: Re: scripts.dll 3.2 is out
Posted by Alexraptor on Mon, 09 Apr 2007 18:19:51 GMT
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man the bumpmapped Mammoth tank is SEXY.

btw looks like a texture glitch, behind one of the rear threads theres like a black square on the
texture.

Subject: Re: scripts.dll 3.2 is out
Posted by cmatt42 on Mon, 09 Apr 2007 22:47:06 GMT
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From dllload.txt:
Quote:bhs.dll failed to load, error = -2147483645
Saberhawk doesn't know what that particular error means; have any idea, jonwil?

Subject: Re: scripts.dll 3.2 is out
Posted by jonwil on Tue, 10 Apr 2007 10:10:17 GMT
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scripts.dll 3.2.1 is out.
This should hopefully fix various errors people have been having (such as "renegade wont start"
and "renegade wont go into the map and hangs on loading")
Grab it from http://www.sourceforge.net/projects/rentools/
Or use this installer http://4camp.net/scripts321.exe

Subject: Re: scripts.dll 3.2 is out
Posted by Ren-Sniper on Tue, 10 Apr 2007 23:54:06 GMT
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I downloaded and installed the installer in the correct folder(the Renegade folder, right?) and tried
to start my Rene, but right as RG starts up it gives me an error saying Game.exe has encountered
an error and now must close.

Subject: Re: scripts.dll 3.2 is out
Posted by jonwil on Wed, 11 Apr 2007 00:19:17 GMT
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Did it say game.exe or game2.exe?
If it said game.exe, its a renguard problem and nothing to do with my scripts

Subject: Re: scripts.dll 3.2 is out
Posted by Ren-Sniper on Wed, 11 Apr 2007 00:43:29 GMT
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It said Game.exe.

Subject: Re: scripts.dll 3.2 is out
Posted by fl00d3d on Wed, 11 Apr 2007 00:50:01 GMT
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I have officially cut my FPS in half with this update. Thx.

Subject: Re: scripts.dll 3.2 is out

Posted by SeargentSarg on Wed, 11 Apr 2007 01:17:34 GMT

ROFL!
The guy that said he will never use these forums is back!
The guy that said the game, C&C Renegade is filled with renegade-jews!
The guy that posted topics about how renegade is shit, and its imperfect, and all cruddy around, IS BACK!

No, its not a rumor, you see it here, and you see it in TsuGaming's servers (which is quite frankly, only renegade..) ITS FL00D3D, OMG HES BACK

Everyone run before he calls you the next rene-jew!

So much for quitting renegade huh you bastard?

Subject: Re: scripts.dll 3.2 is out
Posted by flyingfox on Thu, 12 Apr 2007 02:45:25 GMT

Thanks jonwil, glad 16 bit mode is back in.

Subject: Re: scripts.dll 3.2 is out
Posted by fl00d3d on Sun, 15 Apr 2007 01:34:27 GMT

SeargentSarg wrote on Tue, 10 April 2007 21:17ROFL!
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The guy that posted topics about how renegade is shit, and its imperfect, and all cruddy around, IS BACK!

No, its not a rumor, you see it here, and you see it in TsuGaming's servers (which is quite frankly, only renegade..) ITS FL00D3D, OMG HES BACK

Everyone run before he calls you the next rene-jew!

So much for quitting renegade huh you bastard?

I was posting a message for once in a very long time to jonwil who was actually doing something that benefits the community - unlike you who just jumped my shit (read above) for making a short post for the first time in months. Don't get me started mr. copycat thief - you're among the most hated and disrespected people on these forums tehpwnerer. The mere fact you said all of that (quoted above) proves you're childish. And for the record: I didn't quit Renegade. I said I was going to stop posting on these forums (which I did until this post) - verify with Crimson cuz she's the only one that was told officially, in the the RG beta forum. kthx?

Subject: Re: scripts.dll 3.2 is out
Posted by SeargentSarg on Sun, 15 Apr 2007 21:57:20 GMT
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Well, you lie about not using these forums.

You said your never going to play renegade cause of the rene-jews. So your a jew-pop lier. Go fuck yourself.

Keep stating the obvious that im teh-pwnerer. Your always using old information, get something new? Retard.

Subject: Re: scripts.dll 3.2 is out
Posted by GSamurai on Wed, 18 Apr 2007 15:22:33 GMT
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Ren-Sniper wrote on Tue, 10 April 2007 18:54I downloaded and installed the installer in the correct folder(the Renegade folder, right?) and tried to start my Rene, but right as RG starts up it gives me an error saying Game.exe has encountered an error and now must close.

Do you have XFire? If so that might be the cause of your problem, cause i had XFire on and when RG started that error message also appeared to me. But then i tried without Xfire and the error message didn't appeared.

Subject: Re: scripts.dll 3.2 is out
Posted by reborn on Sat, 21 Apr 2007 13:02:05 GMT
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Can you help please?

I placed the .dll's and .sdb's from 3.2.1's release into my renegade directory then tried to start renegade. I was previously using 2.9.x and it was fine, now when i launch game.exe renegade tries to start, but then I get an error message saying "bhs.dll not found or loaded correctly". Whilst I get this error message, it also makes my screen go a different colour. When I lcick "OK" it goes away.

Here is a screen shot.

Subject: Re: scripts.dll 3.2 is out
Posted by jnz on Sat, 21 Apr 2007 13:52:00 GMT
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Check out the dllload.txt in your renegade directory, and post what it says.

Subject: Re: scripts.dll 3.2 is out
Posted by cmatt42 on Sat, 21 Apr 2007 15:13:49 GMT
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I had that problem. The only quick solution was to reinstall all of my Renegade games. (no typos here)

Subject: Re: scripts.dll 3.2 is out
Posted by danpaul88 on Sat, 21 Apr 2007 15:29:15 GMT
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Did you use the installer? If not then use it, you probably need your directX updating, which the installer does for you.

Subject: Re: scripts.dll 3.2 is out
Posted by reborn on Sat, 21 Apr 2007 15:47:47 GMT
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danpaul88 wrote on Sat, 21 April 2007 11:29Did you use the installer? If not then use it, you probably need your directX updating, which the installer does for you.

That sounds reasonable. Would you mind finding me a link to the installer of 3.2.1? I did try searching, but I cannot find it.
Would appreciate it =]

Subject: Re: scripts.dll 3.2 is out
Posted by danpaul88 on Sat, 21 Apr 2007 16:49:35 GMT
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http://4camp.net/scripts321.exe

Should be the right one

Subject: Re: scripts.dll 3.2 is out
Posted by reborn on Sun, 22 Apr 2007 00:23:25 GMT
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Thanks for the link, but unfortunately it was invalid.

Oh well.. I have rolled back to 2.9.2. =]

Subject: Re: scripts.dll 3.2 is out
Posted by danpaul88 on Sun, 22 Apr 2007 10:12:45 GMT
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Well you can always download the full directX installer from microsoft ->
http://www.microsoft.com/downloads/details.aspx?familyid=4B1F5D0C-5E44-4864-93CD
-464EF59DA050&displaylang=en

It's a bit bigger as it updates more than just the parts scripts.dll needs, but it brings up fully up to
date with DirectX.