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Subject: Mapping Question

Posted by [Anonymous](#) on Mon, 27 Jan 2003 07:24:00 GMT

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Yo dudes, i'm making my 8th map now.. only 1 was ever released and it sucked... i'm not good at texturing... what's the best way to do this? (This time i set the UVW Mapping of all skins to 5... that sux too)

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Subject: Mapping Question

Posted by [Anonymous](#) on Mon, 27 Jan 2003 07:34:00 GMT

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Go to uvw mapping.-Lenght:7,2-width:7,2OrU tile:24,0V tile:24,0W tile:24,0

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Subject: Mapping Question

Posted by [Anonymous](#) on Mon, 27 Jan 2003 17:10:00 GMT

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quote:Originally posted by Slayer 143:Go to uvw mapping.-Lenght:7,2-width:7,2OrU tile:24,0V tile:24,0W tile:24,0What's the difference between the dimensions and the tiling?

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Subject: Mapping Question

Posted by [Anonymous](#) on Tue, 28 Jan 2003 04:10:00 GMT

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quote: What's the difference between the dimensions and the tiling? There is no difference between them.It's just a other way to texture.

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