

---

Subject: sound question

Posted by [FireRescue343](#) on Tue, 20 Mar 2007 19:46:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

does anyone know how to make it so ur character in ren multiplayer can say phrases from single player this guy called lavemike which is a moderator on some server refused to tell me how. i presume it have to do with level editor.

---

---

Subject: Re: sound question

Posted by [danpaul88](#) on Tue, 20 Mar 2007 19:54:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

He was possibly just using snda to play the sound globally...

---

---

Subject: Re: sound question

Posted by [Jonty](#) on Tue, 20 Mar 2007 21:28:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This question comes up soo much nowadays, we should just make it public knowledge or something.

---

---

Subject: Re: sound question

Posted by [c0vert7](#) on Tue, 20 Mar 2007 21:31:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Jonty

This question comes up soo much nowadays, we should just make it public knowledge or something.

It already is! Renhelp.net has a tutorial on it.

---

---

Subject: Re: sound question

Posted by [FireRescue343](#) on Tue, 20 Mar 2007 22:20:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

can u give me the URL

---

---

Subject: Re: sound question

Posted by [Canadacdn](#) on Tue, 20 Mar 2007 22:29:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's a radio mod, but some servers might kick you out, because it requites a modified objects.ddb.

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=65>

---

---

Subject: Re: sound question

Posted by [FireRescue343](#) on Wed, 21 Mar 2007 00:07:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ty thats exactly what i needed.

---