Subject: Removing Playernames & rectangles... : few questions Posted by Crow3333 on Mon, 19 Mar 2007 15:28:49 GMT View Forum Message <> Reply to Message

Is there a way to remove the playername displayed on the characters ingame?

Second:

Is there a way to remove the rectangle around the things which appear while targeting them?

And third: Can you remove the Hud completly or at least the radar only?

And the last question:

How can i make teleporter which work only for one team not for both?

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Jerad2142 on Mon, 19 Mar 2007 17:49:19 GMT View Forum Message <> Reply to Message

Crow3333 wrote on Mon, 19 March 2007 09:28Is there a way to remove the playername displayed on the characters ingame?

Through scripting and creation of the hud.ini file.

Crow3333 wrote on Mon, 19 March 2007 09:28 Second:

Is there a way to remove the rectangle around the things which appear while targeting them?

Check not targetable (note this will also make the health not appear).

Crow3333 wrote on Mon, 19 March 2007 09:28 And third: Can you remove the Hud completly or at least the radar only?

Through scripting and creation of the hud.ini file.

Crow3333 wrote on Mon, 19 March 2007 09:28 And the last question: How can i make teleporter which work only for one team not for both?

Attach the script "TDA_Teleport_Zone" to a script zone (1=GDI 0=Nod 2=Both).

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Zion on Mon, 19 Mar 2007 18:03:47 GMT Crow3333 wrote on Mon, 19 March 2007 15:28Is there a way to remove the playername displayed on the characters ingame?

Yes. In your Renegade multiplay options uncheck view ingame names or something like that.

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Crow3333 on Mon, 19 Mar 2007 18:43:13 GMT View Forum Message <> Reply to Message

wow. thank you very much! I knew the not_targetable funktion. I used it a few years ago and it keept crashing all the time, but now it works fine. I think they patched it

I can't find the Hud.ini I tried to extract it from the game, but it isn't there.

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Jerad2142 on Mon, 19 Mar 2007 21:23:30 GMT View Forum Message <> Reply to Message

Its with JFW's scripts.

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Crow3333 on Mon, 19 Mar 2007 21:57:07 GMT View Forum Message <> Reply to Message

maybe i'am stupid, but i just can't find the hud.ini. I downloaded all scripts from 3.1 till 3.4 and didn't find a piece of it, except in the describtions !? Please help me again Thank you in anticipation!

Subject: Re: Removing Playernames & rectangles... : few questions Posted by Jerad2142 on Mon, 19 Mar 2007 23:14:37 GMT View Forum Message <> Reply to Message

You have to make it yourself.