Subject: reborn idey nod rush Posted by sharra on Wed, 14 Mar 2007 20:12:56 GMT View Forum Message <> Reply to Message

First have 3 budes buy sub flamers and 2 of them buy sub apc then have the flamers go and destroy the base definces while the apcs wight underground then come up and unload the shotgun guys at the constonshin yard (they have 4 remote c4) then once thats out go for the other buldings and have the apc block the entranse to the building you are attacking.

Subject: Re: reborn idey nod rush Posted by mrpirate on Wed, 14 Mar 2007 21:42:30 GMT View Forum Message <> Reply to Message

hall of fame

Subject: Re: reborn idey nod rush Posted by Ryu on Wed, 14 Mar 2007 23:49:21 GMT View Forum Message <> Reply to Message

mrpirate wrote on Wed, 14 March 2007 15:42hall of fame

Subject: Re: reborn idey nod rush Posted by Kamuix on Thu, 15 Mar 2007 02:53:12 GMT View Forum Message <> Reply to Message

Hurry! keep spamming useless replies! get that post count up!

Subject: Re: reborn idey nod rush Posted by jnz on Thu, 15 Mar 2007 02:57:42 GMT View Forum Message <> Reply to Message

Alex wrote on Wed, 14 March 2007 23:49mrpirate wrote on Wed, 14 March 2007 15:42hall of fame

Subject: Re: reborn idey nod rush Posted by sharra on Thu, 15 Mar 2007 05:45:01 GMT View Forum Message <> Reply to Message gdi rush take a transport choper and when the sames are down take jump jet guys and if the chooper gets blowin you fall out and hit the jumpjet before you splat and c4 away

Subject: Re: reborn idey nod rush Posted by Feetseek on Thu, 15 Mar 2007 07:00:36 GMT View Forum Message <> Reply to Message

Um... if possible, can you add periods and double check your grammar please? Its burning my eyes

Subject: Re: reborn idey nod rush Posted by Crusader on Fri, 16 Mar 2007 16:36:41 GMT View Forum Message <> Reply to Message

Subject: Re: reborn idey nod rush Posted by puddle\_splasher on Sat, 17 Mar 2007 10:05:27 GMT View Forum Message <> Reply to Message

Usually I get flamed for asking the same.

More to the point did anyone understand what is being said?

Subject: Re: reborn idey nod rush Posted by Jerad2142 on Wed, 21 Mar 2007 02:16:24 GMT View Forum Message <> Reply to Message

Kamuix wrote on Wed, 14 March 2007 20:53Hurry! keep spamming useless replies! get that post count up! MUST! GET! PLUS! ONE! POST!

Subject: Re: reborn idey nod rush Posted by Crusader on Thu, 22 Mar 2007 15:19:24 GMT View Forum Message <> Reply to Message

Jerad Gray wrote on Tue, 20 March 2007 22:16Kamuix wrote on Wed, 14 March 2007 20:53Hurry! keep spamming useless replies! get that post count up! MUST! GET! PLUS! ONE! POST! Subject: Re: reborn idey nod rush Posted by Canadacdn on Fri, 23 Mar 2007 05:25:00 GMT View Forum Message <> Reply to Message

get a transportchopper and load it full of syendys it would be t3h funny LOL

Subject: Re: reborn idey nod rush Posted by Goztow on Fri, 23 Mar 2007 07:46:24 GMT View Forum Message <> Reply to Message

Correct me if I'm wrong, but Reborn isn't released yet, is it? Or would he be talking about that old, buggy version?

Subject: Re: reborn idey nod rush Posted by nopol10 on Fri, 23 Mar 2007 12:53:37 GMT View Forum Message <> Reply to Message

Wow!

Subject: Re: reborn idey nod rush Posted by u6795 on Sat, 24 Mar 2007 19:05:04 GMT View Forum Message <> Reply to Message

I think he is referring to a mix between a Quizno's Prime Rib sandwich, 23 male strippers and a crate of packing peanuts.

Subject: Re: reborn idey nod rush Posted by Feetseek on Sun, 01 Apr 2007 06:24:53 GMT View Forum Message <> Reply to Message

Wha...? =S

Subject: Re: reborn idey nod rush Posted by F1AScroll on Sun, 01 Apr 2007 14:30:13 GMT View Forum Message <> Reply to Message

Main screen turn on!

Subject: Re: reborn idey nod rush Posted by puddle\_splasher on Sun, 01 Apr 2007 18:27:49 GMT View Forum Message <> Reply to Message

sharra wrote on Wed, 14 March 2007 14:12First have 3 budes buy sub flamers and 2 of them buy sub apc then have the flamers go and destroy the base definces while the apcs wight underground then come up and unload the shotgun guys at the constonshin yard (they have 4 remote c4) then once thats out go for the other buldings and have the apc block the entranse to the building you are attacking.

OMFG WTF?

I am sober and wishing I was drunk to understand this?

Subject: Re: reborn idey nod rush Posted by Jerad2142 on Mon, 02 Apr 2007 17:46:51 GMT View Forum Message <> Reply to Message

puddle\_splasher wrote on Sun, 01 April 2007 12:27sharra wrote on Wed, 14 March 2007 14:12First have 3 budes buy sub flamers and 2 of them buy sub apc then have the flamers go and destroy the base definces while the apcs wight underground then come up and unload the shotgun guys at the constonshin yard (they have 4 remote c4) then once thats out go for the other buldings and have the apc block the entranse to the building you are attacking.

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There are 2 spelling errors and it is a bit of a run on sentence. But if you have ever played reborn you should know what he is talking about.

Subject: Re: reborn idey nod rush Posted by Sniper\_De7 on Mon, 02 Apr 2007 17:53:40 GMT View Forum Message <> Reply to Message

There are two spelling errors? ...... is everyone looking at the same "paragraph"?

Subject: Re: reborn idey nod rush

## constonshin

Subject: Re: reborn idey nod rush Posted by JasonKnight on Mon, 23 Apr 2007 16:17:49 GMT View Forum Message <> Reply to Message

Jerad Gray wrote on Mon, 02 April 2007 12:46puddle\_splasher wrote on Sun, 01 April 2007 12:27sharra wrote on Wed, 14 March 2007 14:12First have 3 budes buy sub flamers and 2 of them buy sub apc then have the flamers go and destroy the base definces while the apcs wight underground then come up and unload the shotgun guys at the constonshin yard (they have 4 remote c4) then once thats out go for the other buldings and have the apc block the entranse to the building you are attacking.

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5 spelling errors

budes = buddies definces = Defences wight = wait constonshin = Contruction entranse = entrance

Subject: Re: reborn idey nod rush Posted by puddle\_splasher on Tue, 24 Apr 2007 08:15:40 GMT View Forum Message <> Reply to Message

JasonKnight wrote on Mon, 23 April 2007 11:17Jerad Gray wrote on Mon, 02 April 2007 12:46puddle\_splasher wrote on Sun, 01 April 2007 12:27sharra wrote on Wed, 14 March 2007 14:12First have 3 budes buy sub flamers and 2 of them buy sub apc then have the flamers go and destroy the base definces while the apcs wight underground then come up and unload the shotgun guys at the constonshin yard (they have 4 remote c4) then once thats out go for the other buldings and have the apc block the entranse to the building you are attacking.

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5 spelling errors

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6 spelling errors:

buldings = buildings.

Let us not forget the grammar, such as abbreviations being in lower case ie apcs as opposed to A.P.Cs.

Subject: Re: reborn idey nod rush Posted by Crusader on Tue, 24 Apr 2007 19:00:44 GMT View Forum Message <> Reply to Message

OMG! What the HELL is going on lol!

Subject: Re: reborn idey nod rush Posted by PlayMp1 on Fri, 27 Apr 2007 08:29:33 GMT View Forum Message <> Reply to Message

gamemodding wrote on Wed, 14 March 2007 20:57Alex wrote on Wed, 14 March 2007 23:49mrpirate wrote on Wed, 14 March 2007 15:42hall of fame

## C-C-C-COMBOBREAKER!!!

Subject: Re: reborn idey nod rush Posted by VinGummi2 on Fri, 27 Apr 2007 13:33:04 GMT View Forum Message <> Reply to Message

okay if you complain about the lack of that grammar, you haven't seen what sometimes done on APB forums. I have seen 6-7 lines of text there, without a single punctuation or comma. That is hard to read

Subject: Re: reborn idey nod rush Posted by bashom on Sun, 30 Sep 2007 13:22:55 GMT View Forum Message <> Reply to Message

I found that nod has the best rushes. Here are a couple.

1. Get an sniper, to scope out and cover you. Then take in APCs with the person of your choice(not engennier). Place beacon. Use APCs to cover the beacon. This works better when their tank building is destroyed.

2. Flame tank rush. Take two people in each tank. When you to their base,one get out and place mines all over and kill everyone. The flame tanks should cover the outside. If this works the flame tank should be helping kill the building. If not, thats why u lay mines in the building. Just in case soliers come in.

3.THIS ONE ONLY WORKS WHEN THERE IS A LEVEL WITH STAIRS LEADING TO THE TOP OF EACH BUILDING. Take a plane or APC. Get an engeneer. Fly to the top of their building. Lay mines. Place beacon. HINT: If your plane is loosing health, stay down. If if blows up in mid air you will die.

If u have any problems plz speak about it in the next colums. TY

Subject: Re: reborn idey nod rush Posted by Jamie or NuneGa on Sun, 30 Sep 2007 15:21:59 GMT View Forum Message <> Reply to Message

bump

Subject: Re: reborn idey nod rush Posted by sadukar09 on Sun, 30 Sep 2007 15:50:38 GMT View Forum Message <> Reply to Message

NuNeGa wrote on Sun, 30 September 2007 10:21bump

Subject: Re: reborn idey nod rush Posted by Starbuzz on Sun, 30 Sep 2007 20:35:02 GMT View Forum Message <> Reply to Message

sadukar09 wrote on Sun, 30 September 2007 10:50NuNeGa wrote on Sun, 30 September 2007 10:21bump spam? +1

I am taking +1 too!