Subject: [model/replacement]Ionsphere ****RELEASE!**** OMFG! PICS
Posted by jamiejrg on Sat, 10 Mar 2007 18:50:45 GMT
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Ok gents,

Here is the fruits of my work for the last few weeks. I think it looks pretty good. But most of all, i learned ALOT from this whole thing and i'll continue to try and help other modders as well as keep making my own.

So lets get to the files.
The zip contains:
1) first person model and animation
2) 3rd person and back models
3) Firing sound

VVVVVVVVVVVVVVVVV screen shots VVVVVVVVVVVVVVV

FILE:

File Attachments
1) IonSphere.zip, downloaded 111 times

Subject: Re: Ionsphere ****RELEASE!**** OMFG! PICS
Posted by bisen11 on Sat, 10 Mar 2007 20:00:36 GMT
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Now that I'm thinking about it, since it like grows or whatever, does that make it easier to disarm?

Subject: Re: Ionsphere ****RELEASE!**** OMFG! PICS
Posted by nopol10 on Sun, 11 Mar 2007 01:41:05 GMT
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The size of the world box will still be the same I think.

Subject: Re: Ionsphere ****RELEASE!**** OMFG! PICS
Posted by jamiejrg on Sun, 11 Mar 2007 03:15:48 GMT

You are correct sir. The world box is the same size. And the model is pretty much exactly the same size as well.

Subject: Re: Ionsphere ****RELEASE!**** OMFG! PICS
Posted by R315r4z0r on Sun, 11 Mar 2007 06:28:29 GMT

pretty cool.

I like first person, looks cool.

Subject: Re: Ionsphere ****RELEASE!**** OMFG! PICS
Posted by jamiejrg on Sun, 11 Mar 2007 16:52:51 GMT

Thanks